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## Tangrams and Anchor Stone Puzzles



The iconic pattern/silhouette puzzle is Tangrams (Tan-Grams). The Tangram is a special type of dissection puzzle. It is hugely popular and there is a wealth of information available about it on the Web.

It consists of a square divided into seven pieces. The first problem is to construct the square from the pieces. The difference between this type of puzzle and simple dissections, however, is that Tangram puzzles are accompanied by booklets or cards depicting various forms, often of geometric or stylized organic figures, that are to be modeled in two dimensions with the available pieces. The problem figures are shown in silhouette without revealing the internal borders of the individual pieces. The designs can be quite elegant and some can be challenging to properly model. If the puzzle doesn't come with problem silhouettes, it's a mere
dissection.
Jurgen Koeller's site has a nice section devoted to Tangrams, and shows some popular variants. Randy's site is nice, too, and has a super links page where you can find patterns and programs to download. Also check out the Tangraphy page at Ito Puzzle Land.

Many sets have been produced, some dating back more than a century. Tangoes is a modern version. Tangrams probably originated in China in the late 1700's or early 1800's, not thousands of years ago as some have claimed. However, possibly the oldest known dissection puzzle, the "Loculus of Archimedes" or "Stomachion" was written about in the 3rd century B.C. (Learn more about the Stomachion on George Miller's site.) Tangrams was the first real puzzle craze to sweep Europe and America, from about 1815 onwards to 1822 or so. Ivory sets from China are particularly valuable. In Chinese, Tangrams are known as "Chi-Chiao" - "The Seven Clever Pieces."

One interesting challenge using the standard Tangram set of seven pieces is to build all possible convex geometric figures. (A convex figure is one in which any two points can be connected by a straight line segment which lies entirely within the figure.) In 1942, the Chinese mathematicians Fu Traing Wang and Chuan-Chih Hsiung proved that there are only thirteen convex figures that can be constructed using the standard Tangram set. Another interesting challenge involves paradoxical Tangrams. Two silhouettes appear to be the same except for one piece, yet each is built using all seven pieces. You can see several at the Archimedes' Laboratory site.


Jerry Slocum has written a book all about the familiar Tangram puzzle and its surprising history. The noted American puzzle inventor Sam Loyd published a book of over 650 problems called "The Eigth Book of Tan Part I" in 1903, and concocted a bogus backstory for the puzzle. Slocum debunks Loyd's claims and explores the true history of the Tangram puzzle, based on globe-spanning research. Slocum includes over 1700 Tangram problems compiled from several sources around the world and from different periods.

Any geometric shape can be dissected into pieces, and the pieces re-arranged to form fanciful figures. You can make up your own problems by inventing a pretty figure, tracing around the completed figure and then challenging others to reproduce it. Perhaps no other company has expanded on the idea more than the German F. Adolph Richter and Company, which began producing a line of "Anchor Stone Puzzles" in 1882. (They also made sets of building blocks, discussed on George Hardy's site.) Richter made blocks from a mixture of Kaolin clay, sand, and linseed oil, based on a formula patented by Otto Lilienthal. Most of the Anchor puzzles are dissected rectangles. A team of artists came up with the hundreds of problem silhouettes.

By the late 180o's there were at least 36 puzzles in the Anchor lineup. Slocum and Botermans discuss the complete lineup in "Puzzles Old and New" on pp.27-33. Stewart Coffin examines them in his book The Puzzling World of Polyhedral Dissections. I list them in the table below, and show pictures I have been able to find. The Anchor puzzles are very collectible, if you're interested in this category. I own only those puzzles listed in bold. Some of the designs have proven to be broadly popular - I highlight those using a light background color.

The German company Anker Steinbaukasten GmbH still exists today and still sells building sets and puzzles. You can buy new Anchor puzzles at:

- Padilly
- The ToyHouse



|  | No. 14 <br> Ruhig Blut |  | No. 16 <br> Wunderei <br> (Same pieces as No. 3; different problems.) |
| :---: | :---: | :---: | :---: |
| No. 17 <br> Zornbrecher <br> [New version available.] |  | No. 19 <br> Ende Gut, Alles Gut |  |
| Eile mit Weile |  |  |  |
|  | No. 26 <br> Bose Sieben | No. 27 Ritze Ratze | No. 28 Frisch Gewagt |
|  |  |  |  |



Kohner (or its Tryne Game Division) has offered some sets:



Hi-Jinx
an octagon of 7 pieces
(not among Anchor designs)
Euclid (which I don't have) is the same


Tormentor (aka Sweetheart, which I don't have) a heart in 9 pieces
(like Anchor Herzraatsel)


Here are two versions of the Elzzup puzzle by Wm. F. Drueke.


This is the Tangrams Box by James Lyon.


Jaymar Jigso


Binary Arts Tangram

Q-Pak


Spears Superpuzzle

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