# "Over The Top" Developping the Shapeways $17 \times 17 \times 17$ 

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## Outline

- Oskar, puzzle designer
- To ever higher NxNxN "Rubik's Cubes"
- Rubik, Sebestini, Krell, Verdes, Le, ...
- Designing these twisty puzzles
- The Shapeways $17 \times 17 \times 17$


## Oskar, purwle designer

- Started in 1978 at age 12
- Designed 100's of mechanical puzzles
- Hanayama, Smart Games, Recent Toys, Mefferts, ...
- Day-time: making internet TV standards
- World records: $1 \times 2 \times 13,2 \times 2 \times 23,3 \mathrm{D}$-print Shapeways



## To ever higher $\mathrm{NxN}^{2} \mathrm{~N}$ "Rubik's Cubes"

- 3x3x3: Erno Rubik, Budapest, 1974
- $4 \times 4 \times 4$ : Péter Sebestény, Hamburg, 1980
- 5x5x5: Udo Krell, Hamburg, 1986


Source: Jerry Slocum et al, "The Cube: The Ultimate Guide to the World's Best-selling Puzzle: Secrets, Stories, Solutions", 2009, ISBN-13: 9781579128050

## To ever higher $\mathrm{NxN}_{\mathrm{N}} \mathrm{N}$ "Rubik's Cubes"

- $6 \times 6 \times 6$ - $11 \times 11 \times 11$ : Panagiotes Verdes, 2003


Verdes, P.K.: "Cubic logical game", patent GR20030100227 20030521, 2003

## To ever higher $\mathrm{NxN}_{\mathrm{N}} \mathrm{N}$ "Rubik's Cubes"

- 12x12x12: Leslie Le, 2009


Leslie Le, "The world's first $12 \times 12 \times 12$ cube", Nov 20, 2009, http://twistypuzzles.com/forum/viewtopic.php?f=15\&t=15424,

## Designing these twisty purviles

- Recipe:
- Design cut curves $\rightarrow$ the creative part!
- Revolve, boolean intersections
- Offsets, rounding, hollowing, meshing $\rightarrow$ work
- Example: Rubik's Cube



## Designing these twisty purviles

- Verdes brilliance:
- Curved outside $\rightarrow 7 \times 7 \times 7$ corner stays attached
- Spherical shells $\rightarrow$ stable turning
- Conical cuts $\rightarrow$ robust pieces



## Designing these twisty purviles

- Leslie Le brilliance:

Corner hanging $\rightarrow$ additional stability

- Extremely clever curve design


Leslie Le, Chinese
patent 2009.08.1
CN200920134647.8

## The Shepeways $17 \times 17 \times 17$

- Oskar attempt 1, January 2010
- Pagoda style: center-corner-edge hanging
- Binary recursion


## The Shapeways $17 \times 17 \times 17$

- Oskar attempt 1, January 2010
- Failure: too much friction, pieces falling out


Sponsored and built by Claus Wenicker, 3D-printed by Shapeways

## The Shapeways $17 \times 17 \times 17$

- Oskar attempt 2, November 2010
- Floating anchors: long pieces for stability
- Hanging from centers-edges-corners



## The Shapeways $17 \times 17 \times 17$

- Oskar attempt 2, November 2010



## The Shapeways $17 \times 17 \times 17$

- Today, shown live for the first time!
- Perfect prototype no. 3, printed by Shapeways


## The Shapeways $17 \times 17 \times 17$



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## The Shapeways $17 \times 17 \times 17$



## Acknowledgements

- Shapeways
- Fantastic Shapeways Shops and great 3D printing
- Sponsoring this talk and the $17 \times 17 \times 17$ prototype
- Claus Wenicker
- Building first two $17 \times 17 \times 17$ attempts
- Leslie Le
- Sharing his $12 \times 12 \times 12$ secrets
- José van Deventer
- YouTube videos, endless support


## Acknowledgements

- Wim van Deventer

I dedicate this puzzle to the tender memory of my beloved father, who taught me to live life to the fullest


## Thank you!



