

# Linear Logic and... the Complexity of Flow Analysis

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# Introduction

We investigate the *precision* of static, compile-time analysis, and the necessary analytic *tradeoff* with the computational *resources* that go into the analysis.

- Why kCFA as the subject of the investigation?  
*Some form of CFA is used in most forms of analyses for higher-order languages.*

(Heintze and McAllester 1997)

- Why a complexity theoretic investigation?  
*Program analysis is still far from being able to precisely relate ingredients of different approaches to one another [...].*

(Nielson et al. 1999)

# Mathematics Genealogy Project

**Olin Shivers**

[MathSciNet](#)

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Ph.D. Carnegie Mellon University 1991 

Dissertation: *Control Flow Analysis of High Order Languages*

Advisor 1: [Peter Lee](#)

Advisor 2: [Allen Newell](#)



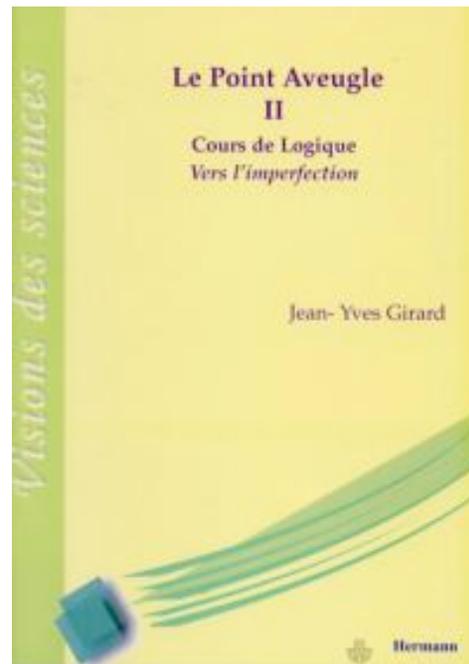
## **Le point aveugle** (à l'américain)



Compiler implementors have been using control flow analysis of higher-order programs for decades, but nobody really seems to know what the cost is, or what the complexity is of the problem being solved.

## Deuxième point aveugle

If your program is running for *exponential time*, and you have a *polynomial-time* control flow analyzer, **what can it possibly observe?** (*An analytical, not empirical answer...*)



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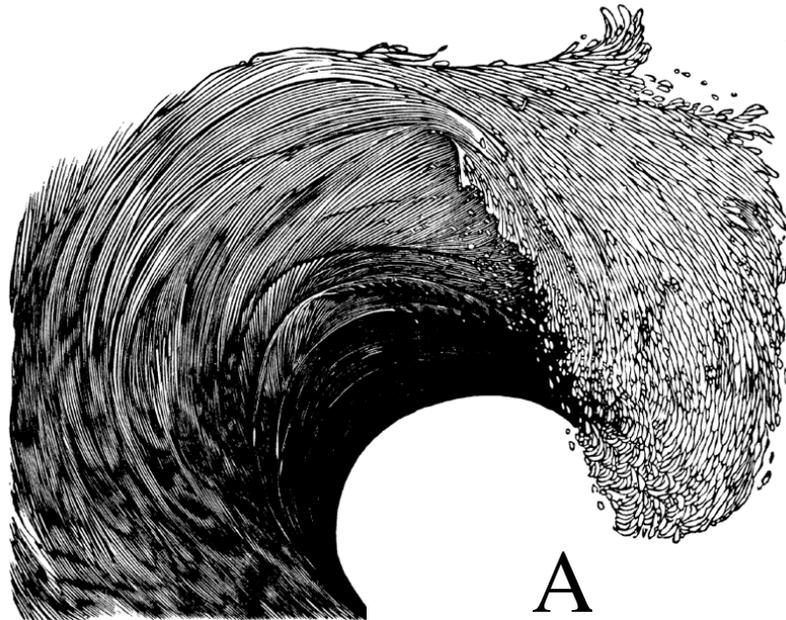
Wouldn't it be like reading *Moby-Dick*?



## Deuxième point aveugle

If your program is running for *exponential time*, and you have a *polynomial-time* control flow analyzer, **what can it possibly observe?** (*An analytical, not empirical answer...*)

Wouldn't it be like reading *Moby-Dick*, only with all the consonants removed?



A

E I

AE

# Outline

- Some ideas from CFA -- what's it about?
- PTIME-completeness of 0CFA  
Linearity and non-affine Boolean circuits
- EXPTIME-completeness of kCFA  
( $k > 0$  constant)  
Nonlinearity and Cartesian products  
(a weird exponential...)

# CFA Primer

1. For every application, which abstractions can be applied?
2. For every abstraction, to which arguments can it be applied?

Question— can call site  $A$  eventually call program  $P$  in context  $C$ ? (What's a context?)

Intuition— the more information we compute about contexts (whatever they are), the more precisely we can answer the question. *But this takes work.*

*Exact answer via **geometry of interaction.***

*Approximate answer via **CFA**, with **false positives...***



Exact analysis via **geometry of interaction**  
(**CFA**: approximation, with **false positives...**)

Type directed flow analysis (example: CIL/System I [Boston U.]  
bounded rank intersection types  $x: \alpha \wedge \beta$  describes  
sharing by variable occurrences  
non-idempotency  $\alpha \wedge \alpha \neq \alpha$  and control flow

... but:

type inference = normalization in every instance  
(Mairson/Neergaard, ICFP 2004)

and with very weak expressiveness:  
normalization  $\lesssim k$  finite developments

+ typed LC (idem.), or linear (non-idem.)LC?

# Preliminaries: the Language

The language:

$e ::= t^l$  expressions (labeled terms)

$t ::= x \mid (e e) \mid (\lambda x.e)$  terms (unlabeled expressions)

For example:

$((\lambda f.((f^1 f^2)^3(\lambda y.y^4)^5)^6)^7(\lambda x.x^8)^9)^{10}$

# Preliminaries: Contours

*Contours* are strings of @-labels of length  $\leq k$ .  
*Contour environments* map variable names to contours.

$$\delta \in \Delta = \mathbf{Lab}^{\leq k}$$

$$ce \in \mathbf{CEnv} = \mathbf{Var} \rightarrow \Delta$$

Contours describe the context in which a term evaluates.  
 $(e_0([\lambda x.e_1])e_2)^{l_1})^{l_2} \Rightarrow$  “ $e_1$  *evaluates in contour*  $l_2l_1$ .”

Contour environments describe the context in which a variable was bound.

$(e_0([\lambda x.e_1])e_2)^{l_1})^{l_2} \Rightarrow x \mapsto l_2l_1 \Rightarrow$  “ $x$  *bound in contour*  $l_2l_1$ .”

*A poor cousin of Lévy's labelled  $\lambda$ -calculus...*

# Polyvariance

During reduction, a function may copy its argument:

$$((\lambda f. \dots (f e_1)^{\ell_1} \dots (f e_2)^{\ell_2} \dots))(\lambda x. e)$$

Contours and environments let us talk about  $e$  in each of the distinct calling contexts.

# Preliminaries: the Analysis

An analysis is a table  $\hat{C}$  that maps a label and contour to a set of abstract closures.

$$\hat{C} : \mathbf{Lab} \times \Delta \rightarrow \mathcal{P}(\mathbf{Term} \times \mathbf{CEnv})$$

$$\hat{C}(\ell, \delta) = \{ \langle \lambda y, ce \rangle, \langle \lambda z, ce' \rangle \}$$

*In contour  $\delta$ , the term labeled  $\ell$  evaluates to either the closure  $\langle \lambda y, ce \rangle$ , or  $\langle \lambda z, ce' \rangle$ .*

*As we'll see, this “or” is one that expresses false positives...*

# Decision problem

**Control Flow Problem (*k*CFA):** Given a closure and a label  $\ell$  and contour  $\delta$ , does that closure flow into the program point labeled  $\ell$  under  $\delta$ ?

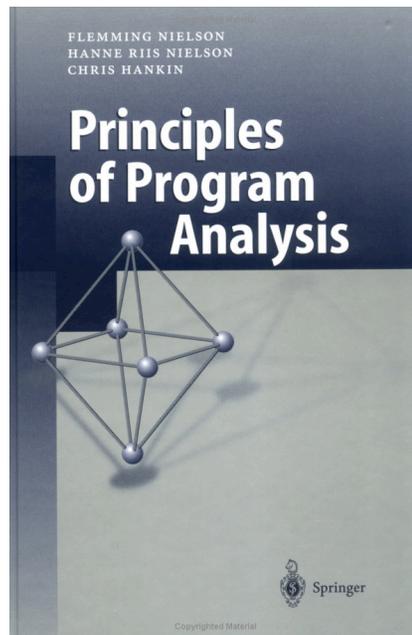
$$\langle \lambda x, ce \rangle \in \hat{\mathbf{C}}(\ell, \delta)?$$

# Acceptability

The analysis is acceptable for  $e$ , closed by  $ce$ , in contour  $\delta$ :

$$\hat{C} \models_{\delta}^{ce} e$$

The analysis is acceptable for the copy of  $e$  that occurs in context described by  $\delta$ , closed by the environment  $ce$  which says what copy of a term each variable is bound to.



# Acceptability

$$\widehat{C} \models_{\delta}^{ce} x^{\ell} \quad \text{iff} \quad \widehat{C}(x, ce(x)) \subseteq \widehat{C}(\ell, \delta)$$

$$\widehat{C} \models_{\delta}^{ce} (\lambda x.e)^{\ell} \quad \text{iff} \quad \langle (\lambda x.e), ce_0 \rangle \in \widehat{C}(\ell, \delta)$$

where  $ce_0 = ce|_{\mathbf{fv}(\lambda x.e_0)}$

$$\widehat{C} \models_{\delta}^{ce} (t_1^{\ell_1} t_2^{\ell_2})^{\ell} \quad \text{iff} \quad \widehat{C} \models_{\delta}^{ce} t_1^{\ell_1} \wedge \widehat{C} \models_{\delta}^{ce} t_2^{\ell_2} \wedge$$

$\forall \langle (\lambda x.t_0^{\ell_0}), ce_0 \rangle \in \widehat{C}(\ell_1, \delta) :$

$$\widehat{C} \models_{\delta_0}^{ce'_0} t_0^{\ell_0} \wedge$$
$$\widehat{C}(\ell_2, \delta) \subseteq \widehat{C}(x, \delta_0) \wedge$$
$$\widehat{C}(\ell_0, \delta_0) \subseteq \widehat{C}(\ell, \delta)$$

where  $\delta_0 = [\delta, \ell]_k$  and  $ce'_0 = ce_0[x \mapsto \delta_0]$

# Acceptability

$$\widehat{C} \models_{\delta}^{ce} x^{\ell} \quad \text{iff} \quad \widehat{C}(\ell, \delta)$$

$$\widehat{C} \models_{\delta}^{ce} (\lambda x.e)^{\ell}$$

$$\widehat{C} \models_{\delta}^{ce} (t_1^{\ell_1} t_2^{\ell_2})^{\ell}$$

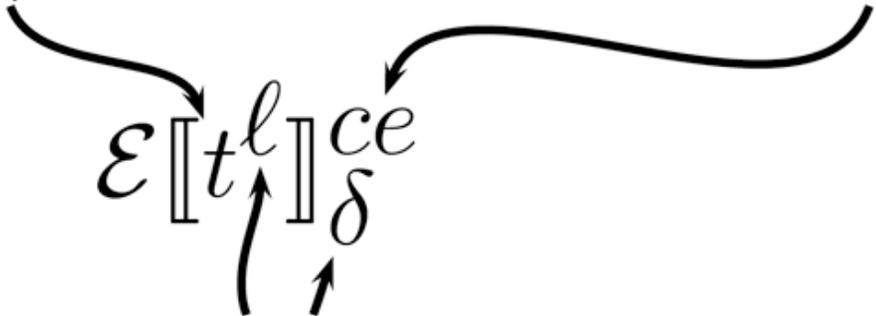


**Mr. Yuck:** Ingesting formalisms may cause *rigor mortis*

where  $\delta_0 = |\delta, \ell|_k$  and  $ce'_0 = ce_0[x \mapsto \delta_0]$

# Evaluator

Evaluate the term  $t$ , which is closed under environment  $ce$ .

$$\mathcal{E} \llbracket t \rrbracket_{\delta}^{l, ce}$$


Write the result into location  $(l, \delta)$  of the table.

Turning the CFA constraints into an evaluator is merely the construction of a so-called *abstract interpretation*.

# Evaluator (exact)

$$\begin{aligned}\mathcal{E}[[x^\ell]_\delta^{ce}] &= \widehat{C}(\ell, \delta) \leftarrow \widehat{C}(x, ce(x)) \\ \mathcal{E}[(\lambda x.e_0)^\ell]_\delta^{ce} &= \widehat{C}(\ell, \delta) \leftarrow \langle \lambda x.e_0, ce_0 \rangle \\ &\quad \text{where } ce_0 = ce|_{\mathbf{fv}(\lambda x.e_0)} \\ \mathcal{E}[(t_1^{\ell_1} t_2^{\ell_2})^\ell]_\delta^{ce} &= \mathcal{E}[[t_1^{\ell_1}]_\delta^{ce}; \mathcal{E}[[t_2^{\ell_2}]_\delta^{ce}; \\ &\quad \text{let } \langle \lambda x.t_0^{\ell_0}, ce_0 \rangle = \widehat{C}(\ell_1, \delta) \text{ in} \\ &\quad \widehat{C}(x, \underline{\delta, \ell}) \leftarrow \widehat{C}(t_2, \delta); \\ &\quad \mathcal{E}[[t_0^{\ell_0}]_{\delta, \ell}^{ce_0[x \mapsto \delta, \ell]}]; \\ &\quad \widehat{C}(\ell, \delta) \leftarrow \widehat{C}(t_0, \underline{\delta, \ell})\end{aligned}$$

$X \leftarrow Y$  means  $X := X \cup Y$

If  $e$  has an exact  $k$ CFA analysis, then  $\mathcal{E}[[e]_e^{[]}]$  constructs it.

# Exact vs Inexact analysis

An *exact* analysis is a table  $\hat{C}$  that maps label-contour pairs to *an* abstract closure.

$$\hat{C}(\ell, \delta) = \{\langle \lambda y, ce \rangle\}$$

*In contour  $\delta$ , the term labeled  $\ell$  evaluates to either the closure  $\langle \lambda y, ce \rangle$ .*

# Exact vs Inexact analysis

An *inexact analysis* is a table  $\hat{C}$  that maps label-contour pairs to *sets of* abstract closures.

$$\hat{C}(\ell, \delta) = \{\langle \lambda y, ce \rangle, \langle \lambda z, ce' \rangle\}$$

*In contour  $\delta$ , the term labeled  $\ell$  evaluates to either the closure  $\langle \lambda y, ce \rangle$ , or  $\langle \lambda z, ce' \rangle$ .*

*This “or” is one that expresses false positives...*

## Aside: Variant of the Halting problem

For a given program,  $e$ ,

$\exists k.e$  has an exact  $k$ CFA?

All normalizing programs have an exact  $k$ CFA (for some  $k$ ),  
so clearly this is just the halting problem.

# Evaluator (inexact)

$$\begin{aligned}
 \mathcal{E}[[x^\ell]_\delta^{ce}] &= \widehat{C}(\ell, \delta) \leftarrow \widehat{C}(x, ce(x)) \\
 \mathcal{E}[(\lambda x.e_0)^\ell]_\delta^{ce} &= \widehat{C}(\ell, \delta) \leftarrow \{\langle \lambda x.e_0, ce_0 \rangle\} \\
 &\quad \text{where } ce_0 = ce|_{\mathbf{fv}(\lambda x.e_0)} \\
 \mathcal{E}[(t_1^{\ell_1} t_2^{\ell_2})^\ell]_\delta^{ce} &= \mathcal{E}[[t_1^{\ell_1}]_\delta^{ce}; \mathcal{E}[[t_2^{\ell_2}]_\delta^{ce}; \\
 &\quad \forall \langle \lambda x.t_0^{\ell_0}, ce_0 \rangle \in \widehat{C}(\ell_1, \delta) : \\
 &\quad \widehat{C}(x, [\delta, \ell]_k) \leftarrow \widehat{C}(t_2, \delta); \\
 &\quad \mathcal{E}[[t_0^{\ell_0}]_{[\delta, \ell]_k}^{ce_0[x \mapsto [\delta, \ell]_k]}]; \\
 &\quad \widehat{C}(\ell, \delta) \leftarrow \widehat{C}(t_0, [\delta, \ell]_k)
 \end{aligned}$$

The  $k$ CFA analysis of  $e$  is constructed by iterating  $\mathcal{E}[[e]_\epsilon^{[]}]$  until  $\widehat{C}$  reaches a fixed point.

## Evaluator (exact, $k = 0$ )

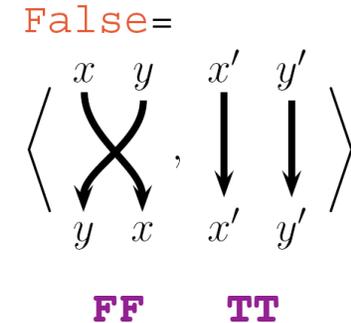
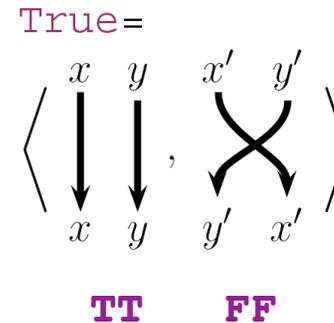
$$\begin{aligned}\mathcal{E}[[x^\ell]] &= \widehat{C}(\ell) \leftarrow \widehat{C}(x) \\ \mathcal{E}[(\lambda x.e_0)^\ell] &= \widehat{C}(\ell) \leftarrow (\lambda x.e_0) \\ \mathcal{E}[(t_1^{\ell_1} t_2^{\ell_2})^\ell] &= \mathcal{E}[[t_1^{\ell_1}]]; \mathcal{E}[[t_2^{\ell_2}]]; \\ &\quad \text{let } (\lambda x.t_0^{\ell_0}) = \widehat{C}(\ell_1) \text{ in} \\ &\quad \widehat{C}(x) \leftarrow \widehat{C}(\ell_2, \delta); \\ &\quad \mathcal{E}[[t_0^{\ell_0}]]; \\ &\quad \widehat{C}(\ell) \leftarrow \widehat{C}(\ell_0)\end{aligned}$$

*This is an evaluator, **but for what language?***

**The linear  $\lambda$ -calculus.**

# Booleans, the non-affine variation

```
- fun TT (x:'a,y:'a)= (x,y);  
val TT = fn : 'a * 'a -> 'a * 'a  
- fun FF (x:'a,y:'a)= (y,x);  
val FF = fn : 'a * 'a -> 'a * 'a
```



```
- val True= (TT: ('a * 'a -> 'a * 'a), FF: ('a * 'a -> 'a * 'a));  
val True = (fn,fn) : ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a)  
- val False= (FF: ('a * 'a -> 'a * 'a), TT: ('a * 'a -> 'a * 'a));  
val False = (fn,fn) : ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a)
```

(This is also how to do Boolean circuit computation in MLL.  
And how to do non-affine, simply-typed Boolean calculation...)

# Why study MLL normalization?

Multiplicative Linear Logic is a baby programming language:

$\otimes$  is a linear pairing of  
expressions (**cons**)  
expression and continuation (**@**)

$\wp$  is a linear unpairing of  
expressions ( **$\pi$ ,  $\pi'$** )  
expression and continuation ( **$\lambda$** )

complexity of normalization = complexity of interpreter

# Symmetric logic gates

$$\text{And } (p, p') (q, q') = (p \wedge q, p' \vee q') = (p \wedge q, \sim(p \wedge q))$$

```
- fun And (p,p') (q,q') =  
    let val ((u,v),(u',v')) = (p (q,FF), p' (TT,q'))  
    in (u,Compose (Compose (u',v),Compose (v',FF))) end;  
val And = fn  
  : ('a * ('b * 'b -> 'b * 'b) -> 'c * ('d -> 'e))  
    * (('f * 'f -> 'f * 'f) * 'g -> ('e -> 'h) * ('i * 'i -> 'd))  
    -> 'a * 'g -> 'c * ('i * 'i -> 'h)
```

```
- And True False;
```

```
val it = (fn,fn) : ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a)
```

```
- Show (And True True);
```

```
val it = (true,false) : bool * bool
```

```
- Show (And True False);
```

```
val it = (false,true) : bool * bool
```

```
- Show (And False True);
```

```
val it = (false,true) : bool * bool
```

```
- Show (And False False);
```

```
val it = (false,true) : bool * bool
```

# Why is there no garbage?

$$\text{And } (p, p') (q, q') = (p \wedge q, p' \vee q') = (p \wedge q, \sim (p \wedge q))$$

```
fun And (p, p') (q, q') =  
  let val ((u, v), (u', v')) = (p (q, FF), p' (TT, q'))  
  in (u, Compose (Compose (u', v), Compose (v', FF))) end;
```

$$\begin{aligned}(u, v) &= (p (q, FF)) \\ (u', v') &= (p' (TT, q'))\end{aligned}$$

When  $p=TT$ ,

$$\begin{aligned}(u, v) &= (q, \text{FF}) \\ (u', v') &= (q', \text{TT})\end{aligned}$$

When  $p=FF$ ,

$$\begin{aligned}(u, v) &= (\text{FF}, q) \\ (u', v') &= (\text{TT}, q')\end{aligned}$$

Thus  $\{v, v'\} = \{\text{TT}, \text{FF}\}$ , and

Compose (v, Compose (v', FF)) = TT (identity function)  
Compose (Compose (u', v), Compose (v', FF)) = u'

*“Symmetric garbage is self-annihilating”*

## Symmetric logic gates (2)

$$\text{Or } (p, p') (q, q') = (p \vee q, p' \wedge q') = (p \vee q, \sim(p \vee q))$$

```
- fun Or (p,p') (q,q')=  
    let val ((u,v),(u',v')) = (p (TT,q), p' (q',FF))  
    in (u,Compose (Compose (u',v),Compose (v',FF))) end;
```

```
val Or = fn  
  : (('a * 'a -> 'a * 'a) * 'b -> 'c * ('d -> 'e))  
    * ('f * ('g * 'g -> 'g * 'g) -> ('e -> 'h) * ('i * 'i -> 'd))  
  -> 'b * 'f -> 'c * ('i * 'i -> 'h)
```

```
- Or True False;
```

```
val it = (fn,fn) : ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a)
```

```
- Show (Or True True);
```

```
val it = (true,false) : bool * bool
```

```
- Show (Or True False);
```

```
val it = (true,false) : bool * bool
```

```
- Show (Or False True);
```

```
val it = (true,false) : bool * bool
```

```
- Show (Or False False);
```

```
val it = (false,true) : bool * bool
```

## Symmetric logic gates (3)

- **fun Not (x,y)= (y,x);**

*val Not = fn : 'a \* 'b -> 'b \* 'a*

- **Not True;**

*val it = (fn,fn) : ('a \* 'a -> 'a \* 'a) \* ('a \* 'a -> 'a \* 'a)*

- **Show (Not True);**

*val it = (false,true) : bool \* bool*

- **Show (Not False);**

*val it = (true,false) : bool \* bool*

# Symmetric logic gates (4)

```
- fun Copy (p,p')= (p (TT,FF), p' (FF,TT));
```

```
val Copy = fn
```

```
  : (('a * 'a -> 'a * 'a) * ('b * 'b -> 'b * 'b) -> 'c)
    * (('d * 'd -> 'd * 'd) * ('e * 'e -> 'e * 'e) -> 'f)
    -> 'c * 'f
```

```
Set 'a = 'b = 'd = 'e and 'c = 'f = ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a):
```

```
  (('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a) ->
   ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a))
* (('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a) ->
   ('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a))
->
  (('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a))
* (('a * 'a -> 'a * 'a) * ('a * 'a -> 'a * 'a))
```

```
[p= TT]: Copy (p,p')= ((TT,FF), (TT,FF)) [second component reversed]
```

```
[p= FF]: Copy (p,p')= ((FF,TT), (FF,TT)) [first component reversed]
```

```
- let val (p,q)= Copy True in (Show p, Show q) end;
```

```
val it = ((true,false),(true,false)) : (bool * bool) * (bool * bool)
```

```
- let val (p,q)= Copy False in (Show p, Show q) end;
```

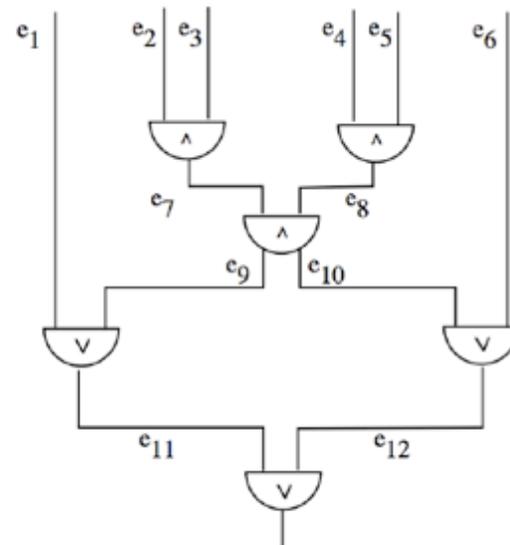
```
val it = ((false,true),(false,true)) : (bool * bool) * (bool * bool)
```

# Boolean computations with non-affine linear terms

```
- fun Andgate p q k= ...  
- fun Orgate p q k= ...  
- fun Notgate p k= ...  
- fun Copygate p k= ...
```

## Straight-line code:

```
- fun Circuit e1 e2 e3 e4 e5 e6=  
  (Andgate e2 e3 (fn e7=>  
    (Andgate e4 e5 (fn e8=>  
      (Andgate e7 e8 (fn f=>  
        (Copygate f (fn (e9,e10)=>  
          (Orgate e1 e9 (fn e11=>  
            (Orgate e10 e6 (fn e12=>  
              (Orgate e11 e12 (fn Output=> Output))))))))))));  
  val Circuit = fn : < big type... >
```



# The Widget

Let  $E =$

```
let val (u, u') = [] in
```

```
let val ((x, y), (x', y')) = (u (f, g), u' (f', g')) in  
  ((x a, y b), (x' a', y' b')) end end;
```

In  $E[\phi\vec{v}]$ : Does  $a$  flow as an argument to  $f$ ?

- Clearly,  $a$  flows as an argument to  $x$ .
- So does  $f$  flow into  $x$ ?
- $(f, g)$  flows into  $(x, y)$  iff  $\text{TT}$  flows into  $u$ .
- $\text{TT}$  flows into  $u$  iff  $\phi\vec{v} = \text{True}$ .
- Either  $\hat{C}(x) = \{f\}$  or  $\hat{C}(x) = \{g\}$ , but not  $\hat{C}(x) = \{f, g\}$

## Evaluator (inexact, $k = 0$ )

$$\begin{aligned}\mathcal{E}[[x^\ell]] &= \widehat{C}(\ell) \leftarrow \widehat{C}(x) \\ \mathcal{E}[(\lambda x.e_0)^\ell] &= \widehat{C}(\ell) \leftarrow \{(\lambda x.e_0)\} \\ \mathcal{E}[(t_1^{\ell_1} t_2^{\ell_2})^\ell] &= \mathcal{E}[[t_1^{\ell_1}]]; \mathcal{E}[[t_2^{\ell_2}]]; \\ &\quad \forall (\lambda x.t_0^{\ell_0}) \in \widehat{C}(\ell_1) : \\ &\quad \quad \widehat{C}(x) \leftarrow \widehat{C}(\ell_2); \\ &\quad \quad \mathcal{E}[[t_0^{\ell_0}]]; \\ &\quad \quad \widehat{C}(\ell) \leftarrow \widehat{C}(\ell_0)\end{aligned}$$

- Read  $\widehat{C}(\ell) \leftarrow \{\lambda x, \lambda y\}$  as  $\widehat{C}(\ell) := \widehat{C}(\ell) \cup \{\lambda x, \lambda y\}$ .
- Many terms may flow into an application: apply them all.
- Iterate  $\mathcal{E}$  until the table reaches a fixed point.

# PTIME Completeness of OCFA

- Hardness: LOGSPACE-reducible to Circuit Value.
- Inclusion: Well known, eg. PPA Nielson et al. (1999):
  - OCFA computes a binary relation over a *fixed structure* (the graph description of a program).
  - The computation of the relation is *monotone*: begins empty and is added to incrementally.
  - A *fixed point* must be reached by this incremental computation (structure is finite).
  - The binary relation can be at most *polynomial in size*, and each increment is *computed in polynomial time*.

OCFA is PTIME-complete

## $k$ CFA

“It did not take long to discover that the basic analysis, for any  $k > 0$ , was intractably slow for large programs.

In the ensuing years, researchers have expended a great deal of effort deriving clever ways to tame the cost of the analysis...”

Olin Shivers,  
*Higher-order control-flow analysis in retrospect:  
Lessons learned, lessons abandoned (2004)*

# The CFA bottleneck: *closures*

Because CFA makes approximations, many closures can flow to a single program point and contour. In 1CFA, for example,

$$(\lambda w. wx_1x_2 \dots x_n)$$

has **n** free variables, with an **exponential** number of **possible** associated environments mapping these variables to program points (contours of length 1).

# Padding and polyvariance

Recall:  $((\lambda f. \dots (f e_1)^{\ell_1} \dots (f e_2)^{\ell_2} \dots)) (\lambda x. e)$

In our constructions, we evaluate the same code  $\pi$  over and over, but in multiple contexts.

How can we make sure the contour doesn't reveal the context in which the code is evaluated?

$\pi \Rightarrow ((\lambda x. x) ((\lambda x. x) ((\lambda x. x) \dots ((\lambda x. x) P)^{\ell_k} \dots)^{\ell_3})^{\ell_2})^{\ell_1}$

The iterated  $((\lambda x. x) \dots)^{\ell_i}$  removes stuff from the enclosing context, replacing it with *uniform trash*  $\ell_k \ell_{k-1} \ell_{k-2} \dots$

# Exactness and complexity

Hardness of 1CFA relies on two insights:

1. Program points are approximated by an exponential number of closures.
2. *Inexactness* of analysis engenders *reevaluation* which provides *computational power*.

*A less precise analysis “yields coarser approximations, and thus induces more merging. More merging leads to more propagation, which in turn leads to more reevaluation.”*

(Wright and Jagannathan 1998)

# 1CFA as SAT solver

$$\begin{aligned} &(\lambda f_1.(f_1 \text{ True})(f_1 \text{ False})) \\ &(\lambda x_1. \\ & \quad (\lambda f_2.(f_2 \text{ True})(f_2 \text{ False})) \\ & \quad (\lambda x_2. \\ & \quad \quad (\lambda f_3.(f_3 \text{ True})(f_3 \text{ False})) \\ & \quad \quad (\lambda x_3. \\ & \quad \quad \quad \dots \\ & \quad \quad \quad (\lambda f_n.(f_n \text{ True})(f_n \text{ False})) \\ & \quad \quad \quad (\lambda x_n. \\ & \quad \quad \quad \quad E[(\lambda v.\phi v)(\lambda w.wx_1x_2 \cdots x_n)] \cdots))))) \end{aligned}$$

Approximation allows us to bind each  $x_i$  to either of the closed  $\lambda$ -terms for **True** and **False**.

# The Widget, Again

$E =$

```
let val (u,u') = [] in
```

```
let val ((x,y), (x',y')) = (u (f,g), u' (f',g')) in  
  ((x a, y b), (x' a', y' b')) end end;
```

In  $E[(\lambda v.\phi v)(\lambda w.wx_1x_2 \cdots x_n)]$ :

$\varepsilon$  is applied to  $a$  iff  $\phi$  is satisfiable.

1CFA is NP-hard

$(k > 1)$ CFA is just as hard. The construction is “padded” to undo the added precision of longer contours.

$k$ CFA is NP-hard

# Naïve exponential algorithm for $k$ CFA

- The  $\hat{C}$  table is finite and has  $n^{k+1}$  entries.
- Each entry contains a set of closures.
- The environment maps  $p$  free variables to any one of  $n^k$  contours.
- There are  $n$  possible  $\lambda x$  terms and  $n^{kp}$  environments, so each entry contains at most  $n^{1+kp}$  closures.
- Approximate evaluation is monotonic, and there are at most  $n^{1+(k+1)p}$  updates to  $\hat{C}$
- $p \leq n$  so  $k$ CFA  $\in$  EXPTIME

# $k$ CFA in NP?

$$\begin{aligned}
 \mathcal{E}[[x^\ell]_\delta^{ce}] &= \widehat{C}(\ell, \delta) \leftarrow \widehat{C}(x, ce(x)) \\
 \mathcal{E}[(\lambda x.e_0)^\ell]_\delta^{ce} &= \widehat{C}(\ell, \delta) \leftarrow \langle \lambda x.e_0, ce_0 \rangle \\
 &\quad \text{where } ce_0 = ce|_{\mathbf{fv}(\lambda x.e_0)} \\
 \mathcal{E}[(t_1^{\ell_1} t_2^{\ell_2})^\ell]_\delta^{ce} &= \mathcal{E}[[t_1^{\ell_1}]_\delta^{ce}; \mathcal{E}[[t_2^{\ell_2}]_\delta^{ce}; \\
 &\quad \forall \langle \lambda x.t_0^{\ell_0}, ce_0 \rangle \in \widehat{C}(\ell_1, \delta) : \\
 &\quad \widehat{C}(x, [\delta, \ell]_k) \leftarrow \widehat{C}(\ell_2, \delta); \\
 &\quad \mathcal{E}[[t_0^{\ell_0}]_{[\delta, \ell]_k}^{ce_0[x \mapsto [\delta, \ell]_k]}]; \\
 &\quad \widehat{C}(\ell, \delta) \leftarrow \widehat{C}(\ell_0, [\delta, \ell]_k)
 \end{aligned}$$

Can we guess our way through the computation to answer the  $k$ CFA decision problem? **No!**

$(\lambda f. (f \text{ True}) (f \text{ False}))$

*A toy calculation, with insights*

$(\lambda x.$

$(\lambda p. p (\lambda u. p (\lambda v. (\supset u v)))) (\lambda w. w x))$

[ $\supset$  is just classical  
(TT) implication]

The expression  $p (\lambda u. p (\lambda v. (\supset u v)))$  is evaluated twice -- with  $x$  bound to **True**, then to **False**. The variable  $p$  appears **nonlinearly**.

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*Two* closures flow out at the program point for  $(\lambda w. w x)$ .

*Question:* What values flow out at the program point for  $(\supset u v)$ ?

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**Important observation:** We got the two separate closures to “talk to” each other in a single (approximate) overlapped computation. This *isn't* normalization---it's *computing with the approximation*.

**Goal:** exploit this phenomenon to simulate **EXPTIME**.

# Coding: split up Turing machine ID into many pieces

$\langle T S H C b \rangle$  (which we'll code as a tuple  $\lambda w.wTSHCb \dots$ )

“At time  $T$ , Turing machine  $M$  was in state  $S$ , the tape position was at cell  $H$ , and cell  $C$  held contents  $b$ .”

$T, S, H, C$  are **blocks** of bits with **fixed** size

(*polynomial* in length, representing *exponential* values).

*One ID* is represented by an *exponential* number of tuples (varying  $C$  and  $b$ ).

Now define a *binary* (piecemeal) transition function  $\delta$

whose iteration gives a *fixed point* (of *tuples*, and in **cache**):

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whose iteration gives a *fixed point* (of *tuples*, and in **cache**):

$\delta \langle T S H H b \rangle \langle T S' H' C' b' \rangle = \langle T+1 \delta_Q(S,b) \delta_{LR}(S,H,b) \delta_\Sigma(S,b) \rangle$   
(*Compute*: transition to next ID -- head, cell address coincide)

$\delta \langle T+1 S H C b \rangle \langle T S' H' C' b' \rangle = \langle T+1 S H C' b' \rangle$

(*Communicate*: copy state and head position to the other tuples)

$\delta \langle \text{anything else} \rangle \langle \text{anything else} \rangle = \langle \text{some goofy null value} \rangle$

All Boolean functions---and we have all the Boolean logic.

We need to compute *cross product* on ID fragments for *binary*  $\delta$ , and set up the initial ID.

## Setting up initial ID, iterator, and test

$(\lambda f_1. (f_1\ 0)\ (f_1\ 1))$

$(\lambda z_1.$

$(\lambda f_2. (f_2\ 0)\ (f_2\ 1))$

$(\lambda z_2.$

...

$(\lambda f_k. (f_k\ 0)\ (f_k\ 1))$

$(\lambda z_k.$

$(\text{let } \Phi = \text{coding of transition function of TM}$

$\text{in Widget [Extract$

$(2^n \Phi (\lambda w. w\ 0\dots 0\ Q_0\ H_0\ z_1 z_2 \dots z_k\ 0))) ] ) \dots )$

$\langle T\ S\ H\ C\ b \rangle$

$2^n$  is a fixed point operator ( $Y$ ), or exponential function composer  
Extract extracts final ID (with time stamp!) and checks if it codes  
accepting state, returning **True** or **False** accordingly

Widget is our standard control flow test...

```

(λfi. (fi 0) (fi 1))
(
  ...
  (λzk.
    (let Φ= coding of transition function of TM
      in Widget [Extract
        (2n Φ (λw. w 0...0 Q0 H0 z1z2...zk 0))]) ) ... ))
      < T S H C b >

```

2<sup>n</sup> is a fixed point operator (Y), or exponential function composer

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Widget is our standard control flow test:

```

let val (u,u') = [-] in
let val ((x,y),(x',y')) = (u (f,g) u' (f',g')) in
  ((x a, y b), (x' a', y' b')) end end;

```

**Theorem.** In CFA, **a** flows as an argument to **f** iff TM accepts in 2<sup>n</sup> steps.

**Corollary.** The CFA decision problem is complete for EXPTIME.

## Transition function $\Phi$

$$\Phi = (\lambda p. p (\lambda x_1. \lambda x_2. \dots \lambda x_m. p (\lambda y_1. \lambda y_2. \dots \lambda y_m. (\varphi x_1 x_2 \dots x_m y_1 y_2 \dots y_m))))))$$

$$\varphi = \lambda x_1. \lambda x_2. \dots \lambda x_m. \lambda y_1. \lambda y_2. \dots \lambda y_m.$$

*<copy all the inputs appropriately>*

$$(\lambda w. w (\varphi_T \mathbf{x}_1 \mathbf{y}_1) (\varphi_S \mathbf{x}_2 \mathbf{y}_2) \dots (\varphi_b \mathbf{x}_m \mathbf{y}_m))$$

$$(\lambda w_T. \lambda w_S. \lambda w_H. \lambda w_C. \lambda w_b.$$

$$w_T (\lambda z_1. \lambda z_2. \dots \lambda z_T.$$

$$w_S (\lambda z_{T+1}. \lambda z_{T+2}. \dots \lambda z_{T+S}.$$

...

$$w_b (\lambda z_{C+1}. \lambda z_{C+2}. \dots \lambda z_{C+b=m}.$$

$$\lambda w. w z_1 z_2 \dots z_m)) \dots)$$

$\lambda w. w z_1 z_2 \dots z_m$  is the closure returned as the value of  $\Phi$

## Lunatic fringe extensions of this result

$p(n)$ CFA is complete for EXPTIME, where  $p(n)$  is any polynomial in program length

$2^{p(n)}$ CFA is complete for 2EXPTIME, where  $p(n)$  is any polynomial in program length

*... and so on ...*

*Note the “exponential jump”...*

**Q:** Where is this “exponential jump” coming from?

**A:** The cardinality of the *environments* in closures  
[f(n)= contour length, n= program length]:

$$|\text{Var} \rightarrow \text{Contour}| = (n^{f(n)})^n = 2^{f(n)n \log n}$$

This *cardinality of environments* effectively determines the *size of the universe of values* for the abstract interpretation realized by CFA.

*(Our lower bound is also one on the complexity of realizing abstract interpretation.)*

**Q:** Why only EXPTIME, if we're iterating with Y?

The EXPTIME coding (why not  $2\text{EXPTIME}$ ?) is the “limit” because with a polynomial-length tuple (as constrained by a logspace reduction), you can only code an exponential number of closures.

## Why linearity is important in static analysis

Simple type inference: all bound variables have the same type. (Also ML, with qualifications.)

CFA: shared occurrences of the same closure have overlapping flow information.

Linearity removes these constraints, and lets us study the problems as if they are simply normalization.

## Conclusions

What's hard about CFA is not the *length of the contours* (information about calling contexts), but the *existence of closures*. As soon as there are closures, you're done for.

*Linear logic* and *programming linearly* is the right way to think about *polyvariance* in control flow analysis---if information about multiple variable occurrences is *merged* in analysis, linear terms make CFA equivalent to normalization. And nonlinearity can be used to get “nonstandard” computations.

