UNIBA: JIGSAW algorithm for Word Sense Disambiguation

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Abstract

Word Sense Disambiguation (WSD) is traditionally considered an AI-hard problem. A breakthrough in this field would have a significant impact on many relevant web-based applications, such as information retrieval and information extraction. This paper describes JIGSAW, a knowledge-based WSD system that attemps to disambiguate all words in a text by exploiting WordNet[1] senses. The main assumption is that a specific strategy for each Part-Of-Speech (POS) is better than a single strategy. We evaluated the accuracy of JIGSAW on SemEval-2007 task 1 competition[2]. This task is an application-driven one, where the application is a fixed cross-lingual information retrieval system. Participants disambiguate text by assigning WordNet synsets, then the system has to do the expansion to other languages, index the expanded documents and run the retrieval for all the languages in batch. The retrieval results are taken as a measure for the effectiveness of the disambiguation.

1 The JIGSAW algorithm

The goal of a WSD algorithm consists in assigning a word w_i occurring in a document d with its appropriate meaning or sense s, by exploiting the *context* C in where w_i is found. The context C for w_i is defined as a set of words that precede and follow w_i. The sense s is selected from a predefined set of possibilities, usually known as *sense inventory*. In the proposed algorithm, the sense inventory is obtained from WordNet 1.6, according to SemEval-2007 task 1 instructions. JIGSAW is a WSD algorithm based on the idea of combining three different strategies to disambiguate nouns, verbs, adjectives and adverbs. The main motivation behind our approach is that the effectiveness of a WSD algorithm is strongly influenced by the POS tag of the target word. An adaptation of Lesk dictionary-based WSD algorithm has been used to disambiguate adjectives and adverbs (Banerjee and Pedersen, 2002), an adaptation of the Resnik algorithm has been used to disambiguate nouns (Resnik, 1995), while the algorithm we developed for disambiguating verbs exploits the nouns in the *context* of the verb as well as the nouns both in the glosses and in the phrases that WordNet utilizes to describe the usage of a verb. JIGSAW takes as input a document $d = \{w_1, w_2, \ldots, w_h\}$ and returns a list of WordNet synsets $X = \{s_1, s_2, \ldots, s_k\}$ in which each element s_i is obtained by disambiguating the *target word* w_i based on the information obtained from WordNet about a few immediately surrounding words. We define the *context* C of the target word to be a window of n words to the left and another n words to the right, for a total of $2n$ surrounding words. The algorithm is based on three different procedures for nouns, verbs, adverbs and adjectives, called $JIGSAW_{nouns}$, $JIGSAW_{verbs}$, $JIGSAW_{others}$, respectively. More details for each one of the above mentioned procedures follow.

1.1 $JIGSAW_{nouns}$

The procedure is obtained by making some variations to the algorithm designed by Resnik (1995) for disambiguating noun groups. Given a set of nouns $W = \{w_1, w_2, \ldots, w_n\}$, obtained from document d, with each w_i having an associated sense inventory $S_i = \{s_{i1}, s_{i2}, \ldots, s_{ik}\}$ of possible senses, the goal is assigning each w_i with the most appropriate sense $s_{ih} \in S_i$, according to the *similarity* of w_i with the other words in W (the context for w_i). The idea is to define a function $\varphi(w_i, s_{ij})$, $w_i \in W$, $s_{ij} \in S_i$, that computes a value in $[0, 1]$ representing the confidence with which word w_i can be assigned with sense s_{ij}. The intuition behind this algorithm is essentially the same exploited by Lesk (1986) and other authors: The most plausible assignment of senses to multiple co-occurring words is the one that maximizes *relatedness* of meanings among the cho-

[1] http://wordnet.princeton.edu/
[2] http://www.senseval.org/

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sen senses. $JIGSAW_{nouns}$ differs from the original algorithm by Resnik (1995) in the similarity measure used to compute relatedness of two senses. We adopted the Leacock-Chodorow measure (Leacock and Chodorow, 1998), which is based on the length of the path between concepts in an IS-A hierarchy. The idea behind this measure is that similarity between two synsets, s_1 and s_2, is inversely proportional to their distance in the WordNet IS-A hierarchy. The distance is computed by finding the *most specific subsumer* (MSS) between s_1 and s_2 (each ancestor of both s_1 and s_2 in the WordNet hierarchy is a subsumer, the MSS is the one at the lowest level) and counting the number of nodes in the path between s_1 and s_2 that traverse their MSS. We extended this measure by introducing a parameter k that limits the search for the MSS to k ancestors (i.e. that climbs the WordNet IS-A hierarchy until either it finds the MSS or $k+1$ ancestors of both s_1 and s_2 have been explored). This guarantees that "too abstract" (i.e. "less informative") MSSs will be ignored. In addition to the semantic similarity function, $JIGSAW_{nouns}$ differs from the Resnik algorithm in the use of:

1. a Gaussian factor G, which takes into account the distance between the words in the text to be disambiguated;
2. a factor R, which gives more importance to the synsets that are more common than others, according to the frequency score in WordNet;
3. a *parametrized* search for the MSS between two concepts (the search is limited to a certain number of ancestors).

Algorithm 1 The procedure for disambiguating nouns derived from the algorithm by Resnik

procedure $JIGSAW_{nouns}(W, depth1, depth2)$ ▷ finds the proper synset for each polysemous noun in the set $W = \{w_1, w_2, \ldots, w_n\}$, $depth1$ and $depth2$ are used in the computation of MSS
  for all $w_i, w_j \in W$ **do**
    if $i < j$ **then**
      $sim \leftarrow sim(w_i, w_j, depth1) * G(pos(w_i), pos(w_j))$ ▷ $G(x, y)$ is a Gaussian function which takes into account the difference between the positions of w_i and w_j
      $MSS_{ij} \leftarrow MSS(w_i, w_j, depth2)$ ▷ MSS_{ij} is the most specific subsumer between w_i and w_j, search for MSS restricted to $depth2$ ancestors
      for all $s_{ik} \in S_i$ **do**
        if is-ancestor(MSS_{ij},s_{ik}) **then** ▷ if MSS_{ij} is an ancestor of s_{ik}
          $sup_{ik} \leftarrow sup_{ik} + sim$
        end if
      end for
      for all $s_{jh} \in S_j$ **do**
        if is-ancestor(MSS_{ij},s_{jh}) **then**
          $sup_{jh} \leftarrow sup_{jh} + sim$
        end if
      end for
      $norm_i \leftarrow norm_i + sim$
      $norm_j \leftarrow norm_j + sim$
    end if
  end for
  for all $w_i \in W$ **do**
    for all $s_{ik} \in S_i$ **do**
      if $norm_i > 0$ **then**
        $\varphi(i,k) \leftarrow \alpha * sup_{ik}/norm_i + \beta * R(k)$
      else
        $\varphi(i,k) \leftarrow \alpha/|S_i| + \beta * R(k)$
      end if
    end for
  end for
end procedure

Algorithm 1 describes the complete procedure for the disambiguation of nouns. This algorithm considers the words in W pairwise. For each pair (w_i,w_j), the most specific subsumer MSS_{ij} is identified, by reducing the search to $depth1$ ancestors at most. Then, the similarity $sim(w_i, w_j, depth2)$ between the two words is computed, by reducing the search for the MSS to $depth2$ ancestors at most. MSS_{ij} is considered *as supporting evidence* for those synsets s_{ik} in S_i and s_{jh} in S_j that are descendants of MSS_{ij}. The MSS search is computed choosing the nearest MSS in all pairs of synsets s_{ik},s_{jh}. Likewise, the similarity for (w_i,w_j) is the max similarity computed in all pairs of s_{ik},s_{jh} and is weighted by a gaussian factor that takes into account the position of w_i and w_j in W (the shorter is the distance between the words, the higher is the weight). The value $\varphi(i,k)$ assigned to each candidate synset s_{ik} for the word w_i is the sum of two elements. The first one is the proportion of support it received, out of the support possible, computed as $sup_{ik}/norm_i$ in Algorithm 1. The other element that contributes to $\varphi(i,k)$ is a factor $R(k)$ that takes into account the rank of s_{ik} in WordNet, i.e. how common is the sense s_{ik} for the word w_i. $R(k)$ is computed as:

$$R(k) = 1 - 0.8 * \frac{k}{n-1} \quad (1)$$

where n is the cardinality of the sense inventory S_i for w_i, and k is the rank of s_{ik} in S_i, starting from 0.

Finally, both elements are weighted by two parameters: α, which controls the contribution given

to $\varphi(i,k)$ by the normalized support, and β, which controls the contribution given by the rank of s_{ik}. We set $\alpha = 0.7$ and $\beta = 0.3$. The synset assigned to each word in W is the one with the highest φ value. Notice that we used two different parameters, $depth1$ and $depth2$ for setting the maximum depth for the search of the MSS: $depth1$ limits the search for the MSS computed in the similarity function, while $depth2$ limits the computation of the MSS used for assigning support to candidate synsets. We set $depth1 = 6$ and $depth2 = 3$.

1.2 $JIGSAW_{verbs}$

Before describing the $JIGSAW_{verbs}$ procedure, the *description* of a synset must be defined. It is the string obtained by concatenating the gloss and the sentences that WordNet uses to explain the usage of a synset. First, $JIGSAW_{verbs}$ includes, in the context C for the target verb w_i, all the nouns in the window of $2n$ words surrounding w_i. For each candidate synset s_{ik} of w_i, the algorithm computes $nouns(i,k)$, that is the set of nouns in the description for s_{ik}.

$$max_{jk} = max_{w_l \in nouns(i,k)} \{\texttt{sim}(w_j, w_l, depth)\} \quad (2)$$

where $\texttt{sim}(w_j, w_l, depth)$ is defined as in $JIGSAWnouns$. In other words, max_{jk} is the highest similarity value for w_j wrt the nouns related to the k-th sense for w_i. Finally, an overall similarity score among s_{ik} and the whole context C is computed:

$$\varphi(i,k) = R(k) \cdot \frac{\sum_{w_j \in C} G(pos(w_i), pos(w_j)) \cdot max_{jk}}{\sum_h G(pos(w_i), pos(w_h))} \quad (3)$$

where $R(k)$ is defined as in Equation 1 with a different constant factor (0.9) and $G(pos(w_i), pos(w_j))$ is the same Gaussian factor used in $JIGSAWnouns$, that gives a higher weight to words closer to the target word. The synset assigned to w_i is the one with the highest φ value. Algorithm 2 provides a detailed description of the procedure.

1.3 $JIGSAW_{others}$

This procedure is based on the WSD algorithm proposed by Banerjee and Pedersen (2002). The idea is to compare the glosses of each candidate sense for the target word to the glosses of all the words in its context. Let W_i be the sense inventory for the target word w_i. For each $s_{ik} \in W_i$, $JIGSAW_{others}$ computes the string $targetGloss_{ik}$ that contains the words in the gloss of s_{ik}. Then, the procedure computes the string $contextGloss_i$, which contains the words in the glosses of all the synsets corre-

Algorithm 2 The procedure for the disambiguation of verbs

procedure $JIGSAW_{verbs}(w_i, d, depth)$ ▷ finds the proper synset of a polysemous verb w_i in document d
  $C \leftarrow \{w_1, ..., w_n\}$ ▷ C is the context for w_i. For example, $C = \{w_1, w_2, w_4, w_5\}$, if the sequence of words $\{w_1, w_2, w_3, w_4, w_5\}$ occurs in d, w_3 being the target verb, w_j being nouns, $j \neq 3$
  $S_i \leftarrow \{s_{i1}, ...s_{im}\}$ ▷ S_i is the sense inventory for w_i, that is the set of all candidate synsets for w_i returned by WordNet
  $s \leftarrow null$ ▷ s is the synset to be returned
  $score \leftarrow -MAXDOUBLE$ ▷ $score$ is the similarity score assigned to s
  $p \leftarrow 1$ ▷ p is the position of the synsets for w_i
  for all $s_{ik} \in S_i$ **do**
    $max \leftarrow \{max_{1k}, ..., max_{nk}\}$
    $nouns(i,k) \leftarrow \{noun_1, ..., noun_z\}$ ▷ $nouns(i,k)$ is the set of all nouns in the description of s_{ik}
    $sumGauss \leftarrow 0$
    $sumTot \leftarrow 0$
    for all $w_j \in C$ **do** ▷ computation of the similarity between C and s_{ik}
      $max_{jk} \leftarrow 0$ ▷ max_{jk} is the highest similarity value for w_j, wrt the nouns related to the k-th sense for w_i.
      $sumGauss \leftarrow G(pos(w_i), pos(w_j))$ ▷ Gaussian function which takes into account the difference between the positions of the nouns in d
      for all $noun_l \in nouns(i,k)$ **do**
        $sim \leftarrow sim(w_j, noun_l, depth)$ ▷ sim is the similarity between the j-th noun in C and l-th noun in $nouns(i,k)$
        if $sim > max_{jk}$ **then**
          $max_{jk} \leftarrow sim$
        end if
      end for
    end for
    for all $w_j \in C$ **do**
      $sumTot \leftarrow sumTot + G(pos(w_i), pos(w_j)) * max_{jk}$
    end for
    $sumTot \leftarrow sumTot / sumGauss$
    $\varphi(i,k) \leftarrow R(k) * sumTot$ ▷ $R(k)$ is defined as in $JIGSAW_{nouns}$
    if $\varphi(i,k) > score$ **then**
      $score \leftarrow \varphi(i,k)$
      $p \leftarrow k$
    end if
  end for
  $s \leftarrow s_{ip}$
  return s
end procedure

sponding to each word in the context for w_i. Finally, the procedure computes the *overlap* between $contextGloss_i$ and $targetGloss_{ik}$, and assigns the synset with the highest overlap score to w_i. This score is computed by counting the words that occur both in $targetGloss_{ik}$ and in $contextGloss_i$. If ties occur, the most common synset in WordNet is chosen.

2 Experiment

We performed the experiment following the instructions for SemEval-2007 task 1 (Agirre et al., 2007). $JIGSAW$ is implemented in JAVA, by using JWNL library[3] in order to access WordNet 1.6 dictionary. We ran the experiment on a Linux-based PC with Intel Pentium D processor having a speed of 3 GHz and 2 GB of RAM. The dataset consists of 29,681 documents, including 300 topics. Results are reported in Table 1. Only two systems (PART-A and PART-B) partecipated to the competition, thus the organizers decided to add a third system (ORGANIZERS) developed by themselves. The systems were scored according to standard IR/CLIR measures as implemented in the TREC evaluation package[4]. Our system is labelled as PART-A.

system	*IR documents*	*IR topics*	*CLIR*
no expansion	0.3599		0.1446
full expansion	0.1610	0.1410	0.2676
1st sense	0.2862	0.1172	0.2637
ORGANIZERS	0.2886	0.1587	0.2664
PART-A	0.3030	0.1521	0.1373
PART-B	0.3036	0.1482	0.1734

Table 1: SemEval-2007 task 1 Results

All systems show similar results in IR tasks, while their behaviour is extremely different on CLIR task. WSD results are reported in Table 2. These results are encouraging as regard precision, considering that our system exploits only WordNet as kwnoledge-base, while ORGANIZERS uses a supervised method that exploits SemCor to train a kNN classifier.

3 Conclusions

In this paper we have presented a WSD algorithm that exploits WordNet as knowledge-base and uses three different methods for each part-of-speech. The algorithm has been evaluated by SemEval-2007 task 1. The system shows a good performance in all tasks, but low precision in CLIR evaluation. Probably, the negative result in CLIR task depends on complex interaction of WSD, expansion and indexing. Contrarily to other tasks, organizers do not plan to provide a ranking of systems on SemEval-2007 task 1. As a consequence, the goal of this task - what is the best WSD system in the context of a CLIR system? - is still open. This is why the organizers stressed in the call that this was *"a first try"*.

system	*precision*	*recall*	*attempted*
SENSEVAL-2			
ORGANIZERS	0.584	0.577	93.61%
PART-A	0.498	0.375	75.39%
PART-B	0.388	0.240	61.92%
SENSEVAL-3			
ORGANIZERS	0.591	0.566	95.76%
PART-A	0.484	0.338	69.98%
PART-B	0.334	0.186	55.68%

Table 2: WSD results on all-words task

[3]http://sourceforge.net/projects/jwordnet

[4]http://trec.nist.gov/

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