Gear Cube Extreme

*Invented by Oskar van Deventer, purchased from Mefferts, 2011.*
(plastic, 2.3 inches, black and white body versions)

A harder to solve version of the Gear Cube where the edge pieces along the middle layer are not geared; shipped with stickers to go in the black U's below the gears to make a more difficult puzzle that Mefferts calls the "Gear Cube Extreme". Six turns bring the puzzle back to its shape; below are some example moves. *Jaap's Page* presents a solution.

Further Reading
*Mefferts Page*, from: http://www.mefferts.com
*Jaap's Page*, from: http://www.jaapsch.net/puzzles/gearcube2.htm