



# CS114 Lecture 7

## HMMs

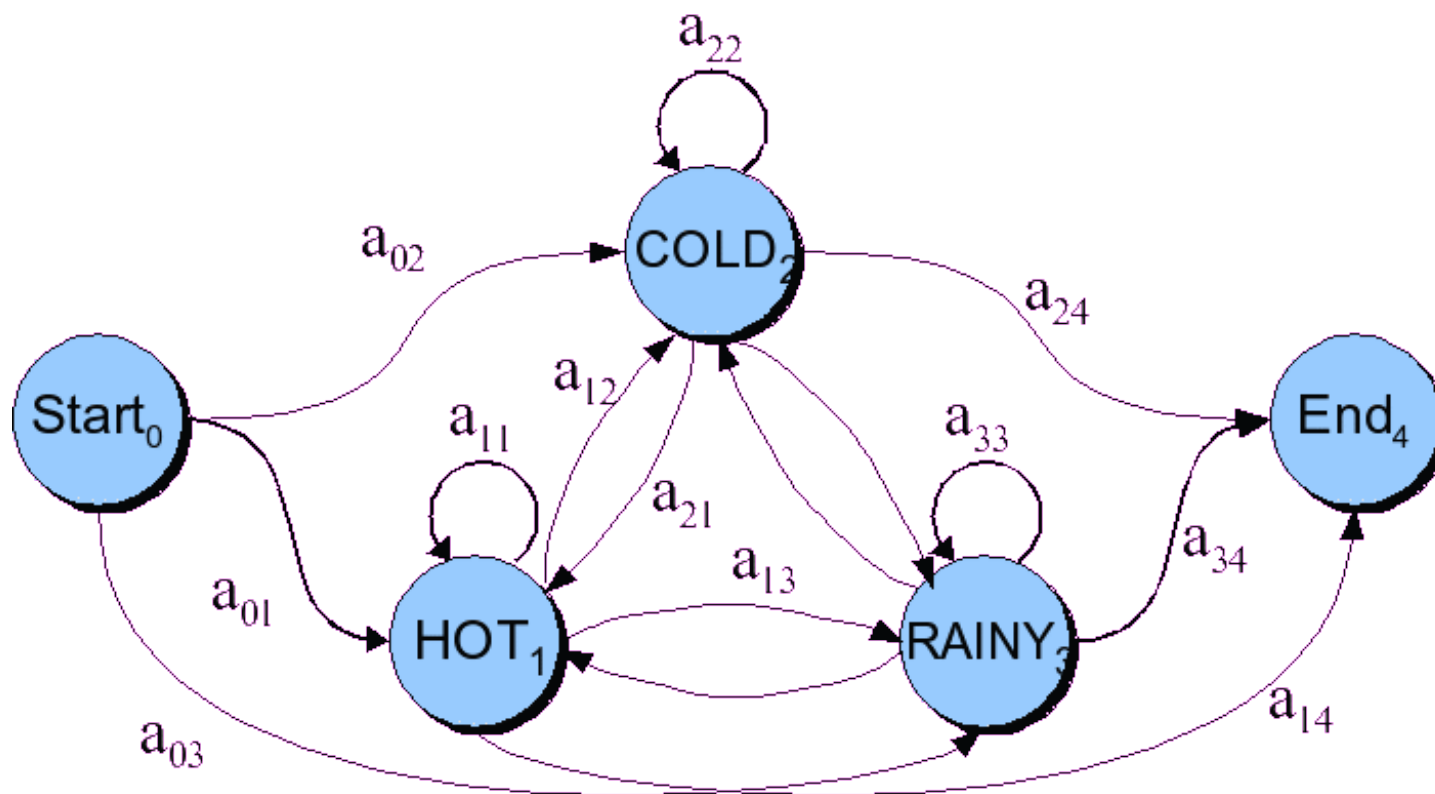
February 5, 2013  
Professor Meteer

Thanks for Jurafsky & Martin & Prof. Pustejovsky for slides

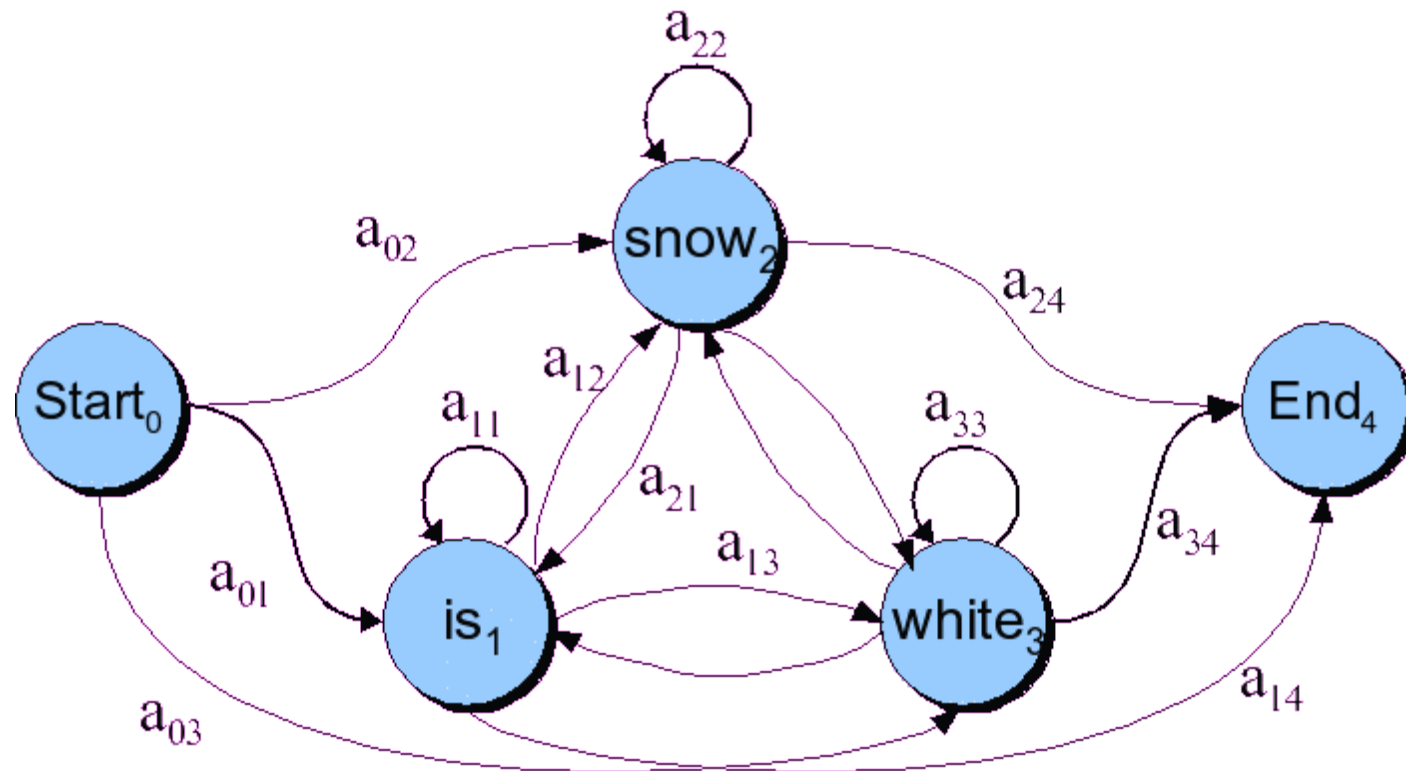
# Definitions

- A **weighted finite-state automaton** adds probabilities to the arcs
  - The sum of the probabilities leaving any arc must sum to one
- A **Markov chain** is a special case of a WFST in which the input sequence uniquely determines which states the automaton will go through
- Markov chains can't represent inherently ambiguous problems
  - Useful for assigning probabilities to unambiguous sequences

# Markov Chain for Weather



# Markov Chain for Words



# Markov Chain: “First-order observable Markov Model”

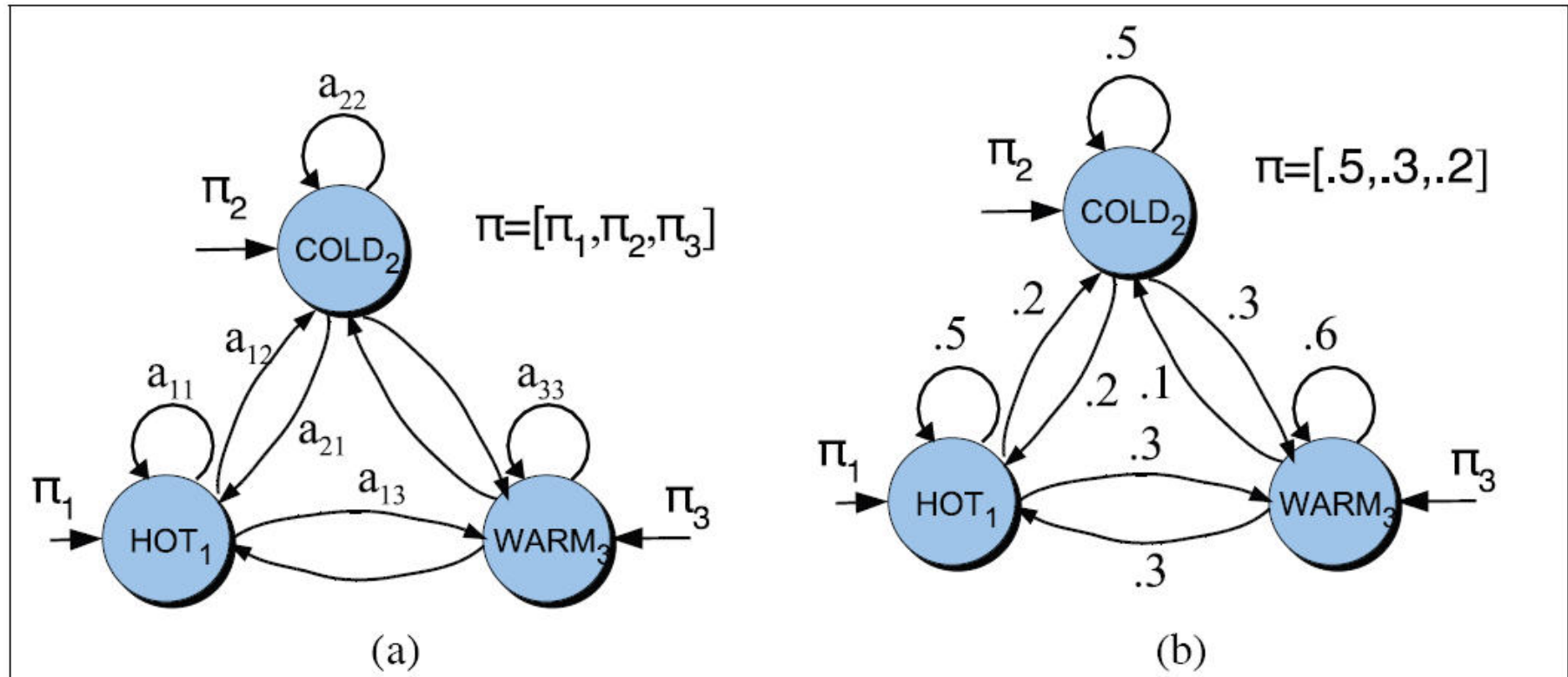
- A set of states
  - $Q = q_1, q_2 \dots q_N$ ; the state at time  $t$  is  $q_t$
- Transition probabilities:
  - a set of probabilities  $A = a_{01} a_{02} \dots a_{n1} \dots a_{nn}$ .
  - Each  $a_{ij}$  represents the probability of transitioning from state  $i$  to state  $j$
  - The set of these is the transition probability matrix  $A$
- Current state only depends on previous state

$$P(q_i | q_1 \dots q_{i-1}) = P(q_i | q_{i-1})$$

# Markov Chain for Weather

- What is the probability of 4 consecutive rainy days?
- Sequence is rainy-rainy-rainy-rainy
- I.e., state sequence is 3-3-3-3
- $P(3,3,3,3) =$ 
  - $\pi_1 a_{11} a_{11} a_{11} a_{11} = 0.2 \times (0.6)^3 = 0.0432$

# Markov Chain for Weather



# Hidden Markov Model

- For Markov chains, the output symbols are the same as the states.
  - See **hot** weather: we're in state **hot**
- But in part-of-speech tagging (and other things)
  - The output symbols are **words**
  - But the hidden states are **part-of-speech tags**
- So we need an extension!
- A **Hidden Markov Model** is an extension of a Markov chain in which the input symbols are not the same as the states.
- This means **we don't know which state we are in.**



# HMM for Ice Cream

- You are a climatologist in the year 2799
- Studying global warming
- You can't find any records of the weather in Baltimore, MA for summer of 2007
- But you find Jason Eisner's diary
- Which lists how many ice-creams Jason ate every date that summer
- Our job: figure out how hot it was



# Hidden Markov Models

- States  $Q = q_1, q_2 \dots q_N$ ;
- Observations  $O = o_1, o_2 \dots o_N$ ;
  - Each observation is a symbol from a vocabulary  $V = \{v_1, v_2, \dots, v_V\}$
- Transition probabilities
  - Transition probability matrix  $A = \{a_{ij}\}$

$$a_{ij} = P(q_t = j \mid q_{t-1} = i) \quad 1 \leq i, j \leq N$$

- Observation likelihoods
  - Output probability matrix  $B = \{b_i(k)\}$

$$b_i(k) = P(X_t = o_k \mid q_t = i)$$

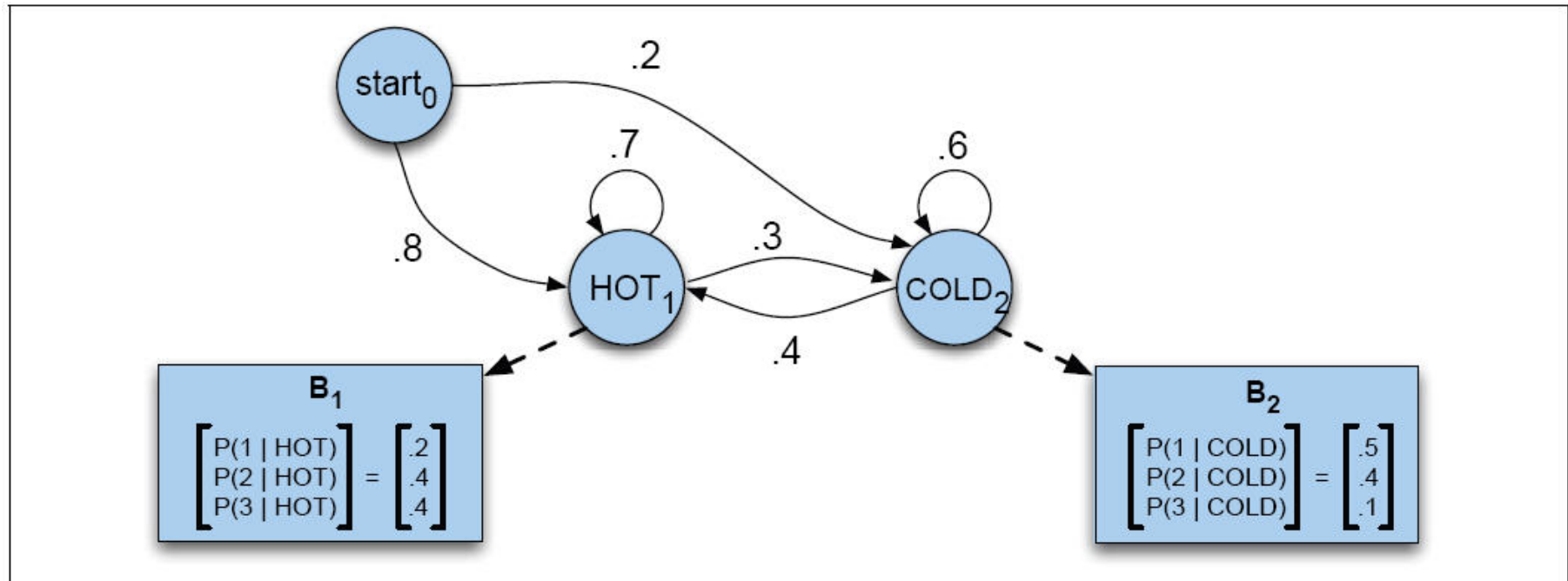
- Special initial probability vector  $\pi$

$$\pi_i = P(q_1 = i) \quad 1 \leq i \leq N$$

# Eisner Task

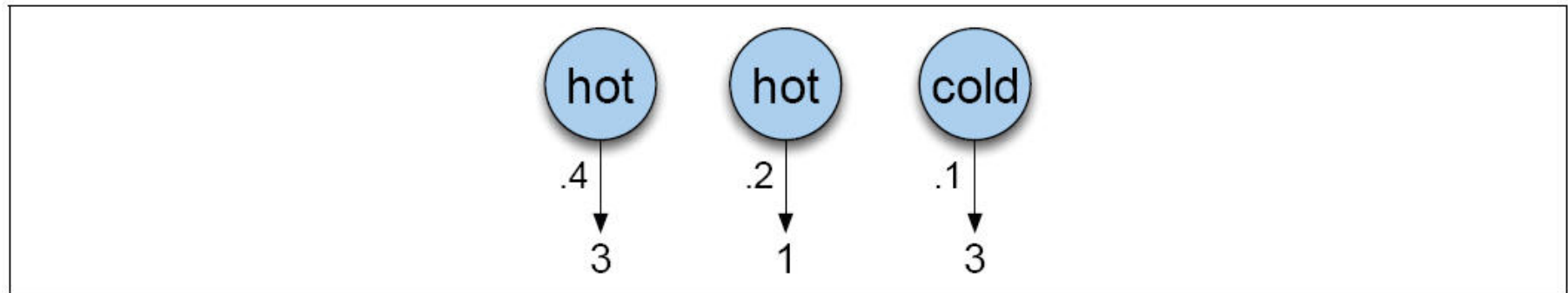
- Given
  - Ice Cream Observation Sequence: 1,2,3,2,2,2,3...
- Produce:
  - Weather Sequence: H,C,H,H,H,C...

# HMM for Ice Cream



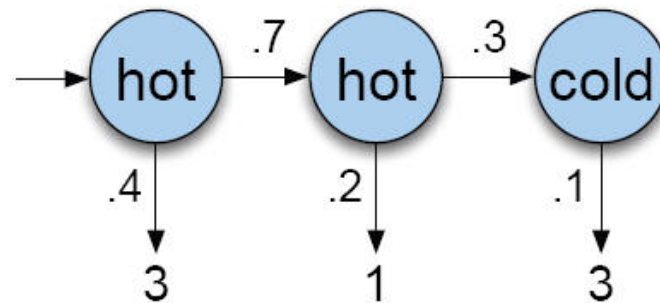
# Observation Probability

Probability of events 3 - 1 - 3 given hidden states Hot Hot Cold



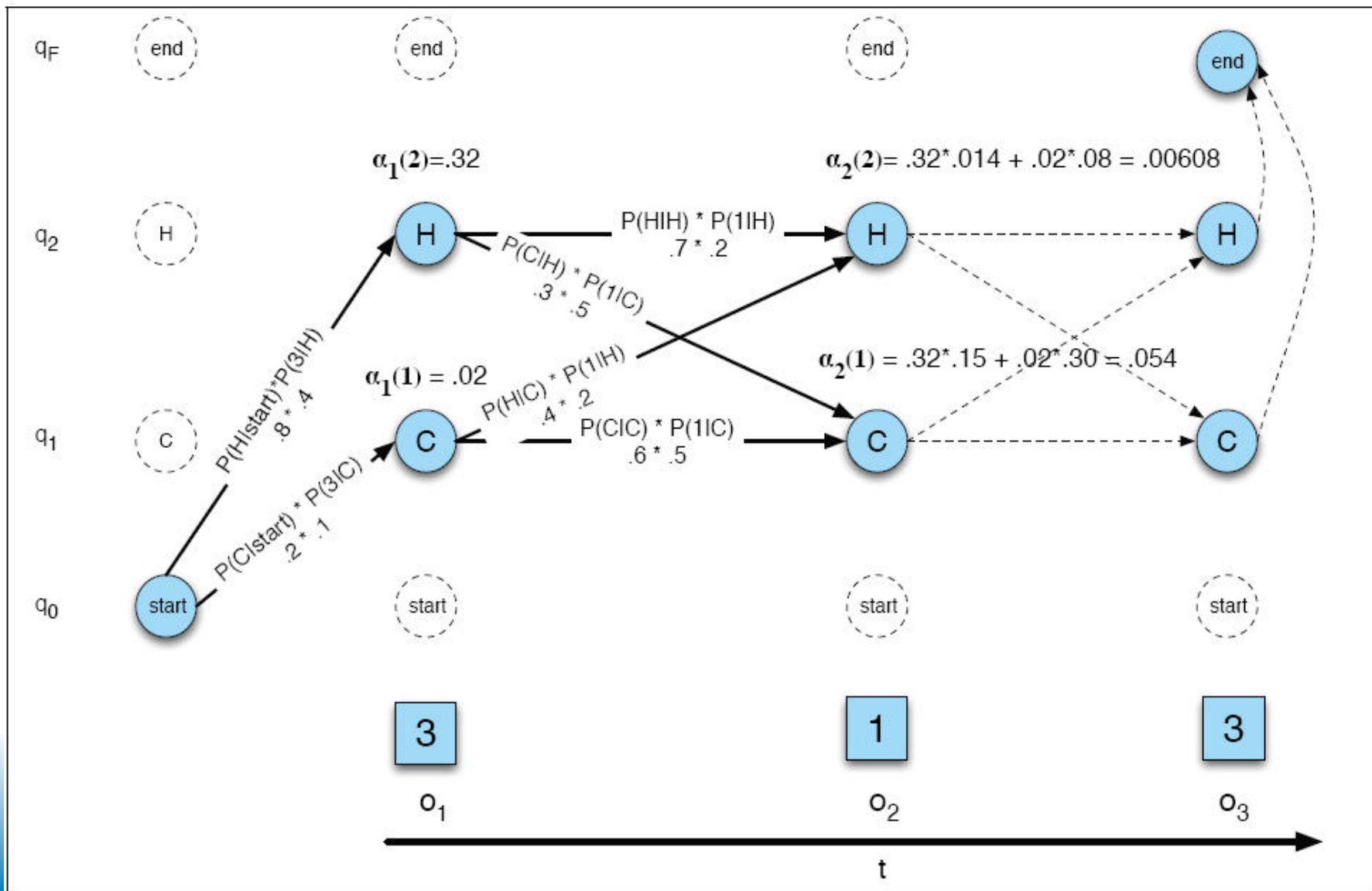
# Joint probability

The computation of the joint probability of the ice cream events 3 – 1 – 3 and the hidden state sequence Hot Hot Cold



To find the most likely you would have to compute the probability for every sequence of hidden states. Too slow!

# Dynamic Programming: Forward Algorithm

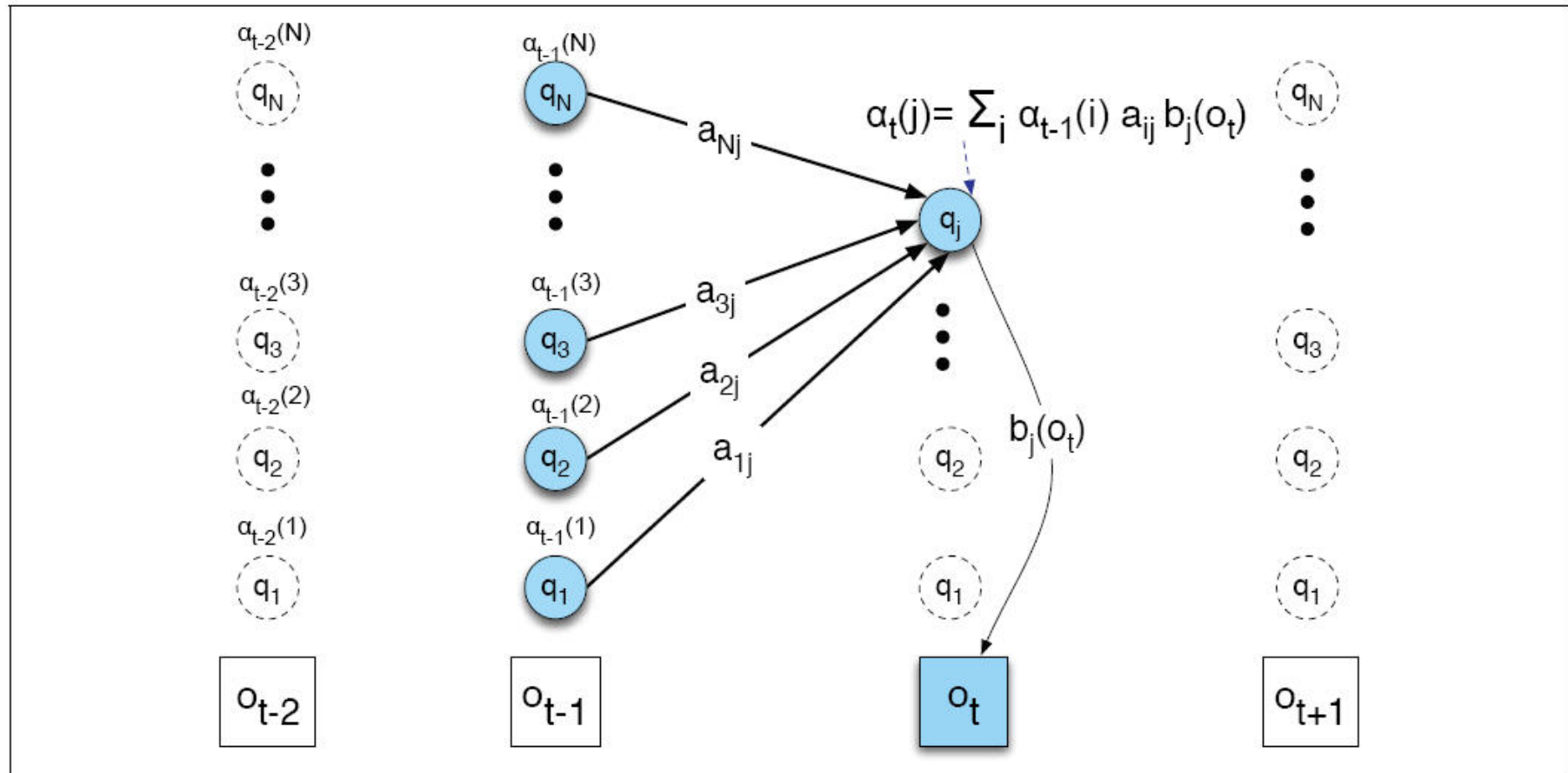


# 3 Factors

- $\alpha_{i-1}(i)$       The previous forward path probability from the previous time step
- $a_{ij}$               The transition probability from previous state  $q_i$  to current state  $q_j$
- $b_j(o_t)$           The state observation likelihood of the observation symbol  $o_t$  given the current state  $j$



# Forward Algorithm Computation



# Forward Algorithm

**function** FORWARD(*observations* of len  $T$ , *state-graph* of len  $N$ ) **returns** *forward-prob*

create a probability matrix  $forward[N+2, T]$

**for** each state  $s$  **from** 1 **to**  $N$  **do** ; initialization step

$$forward[s, 1] \leftarrow a_{0,s} * b_s(o_1)$$

**for** each time step  $t$  **from** 2 **to**  $T$  **do** ; recursion step

**for** each state  $s$  **from** 1 **to**  $N$  **do**

$$forward[s, t] \leftarrow \sum_{s'=1}^N forward[s', t-1] * a_{s',s} * b_s(o_t)$$

$$forward[q_F, T] \leftarrow \sum_{s=1}^N forward[s, T] * a_{s,q_F} \quad ; \text{termination step}$$

**return**  $forward[q_F, T]$

# Factors in the Viterbi Algorithm

- $v_{t-1}(i)$       The previous Viterbi path probability from the previous time step
- $a_{ij}$             The transition probability from previous state  $q_i$  to current state  $q_j$
- $b_j(o_t)$         The state observation likelihood of the observation symbol  $o_t$  given the current state  $j$

# 3 Factors

- $\alpha_{i-1}(i)$       The previous forward path probability from the previous time step
- $a_{ij}$               The transition probability from previous state  $q_i$  to current state  $q_j$
- $b_j(o_t)$           The state observation likelihood of the observation symbol  $o_t$  given the current state  $j$

# Viterbi Algorithm

**function** VITERBI(*observations* of len  $T$ , *state-graph* of len  $N$ ) **returns** *best-path*

create a path probability matrix  $viterbi[N+2, T]$

**for** each state  $s$  **from** 1 **to**  $N$  **do** ; initialization step

$$viterbi[s, 1] \leftarrow a_{0,s} * b_s(o_1)$$

$$backpointer[s, 1] \leftarrow 0$$

**for** each time step  $t$  **from** 2 **to**  $T$  **do** ; recursion step

**for** each state  $s$  **from** 1 **to**  $N$  **do**

$$viterbi[s, t] \leftarrow \max_{s'=1}^N viterbi[s', t-1] * a_{s',s} * b_s(o_t)$$

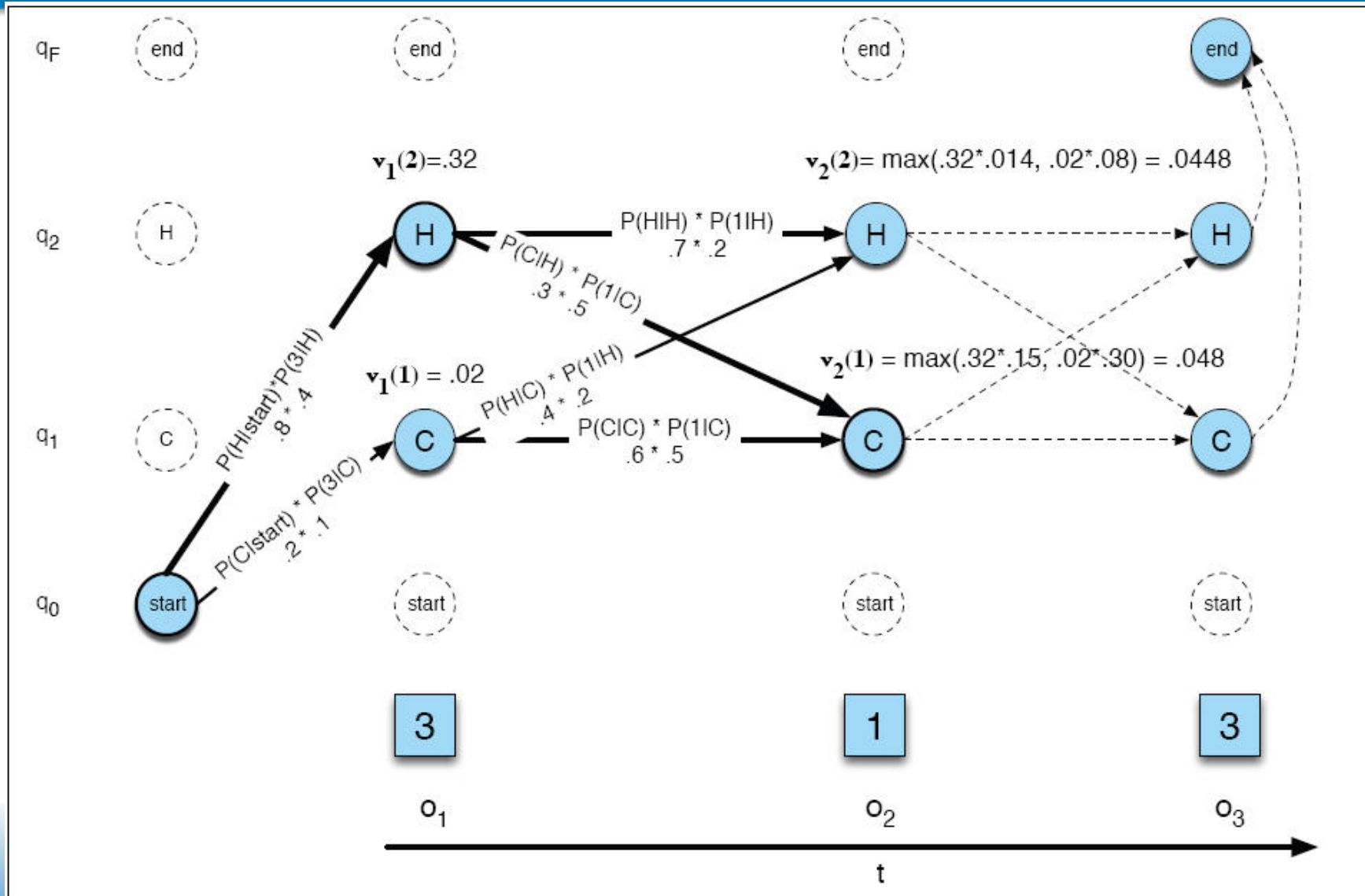
$$backpointer[s, t] \leftarrow \operatorname{argmax}_{s'=1}^N viterbi[s', t-1] * a_{s',s}$$

$viterbi[q_F, T] \leftarrow \max_{s=1}^N viterbi[s, T] * a_{s,q_F}$  ; termination step

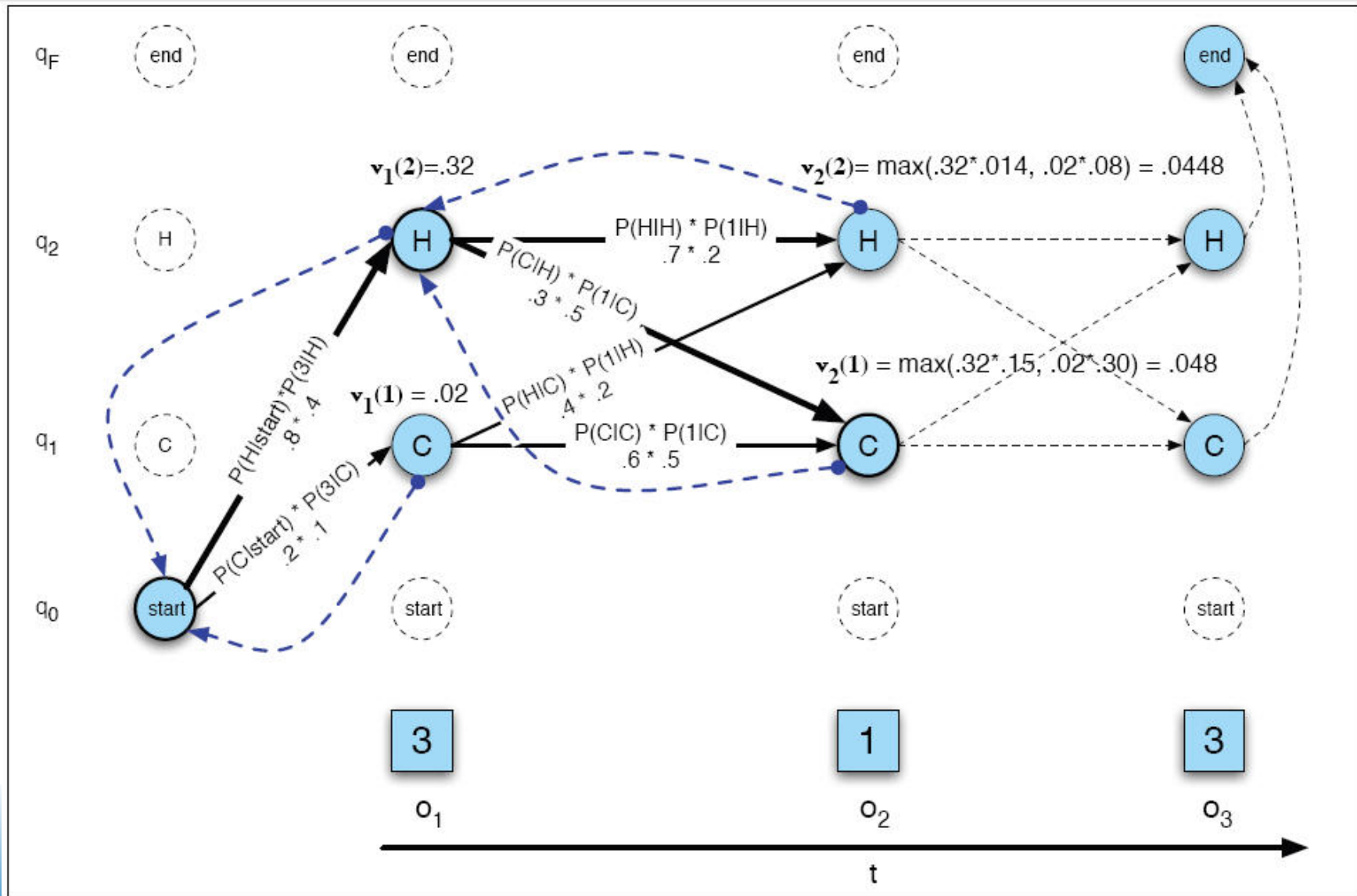
$backpointer[q_F, T] \leftarrow \operatorname{argmax}_{s=1}^N viterbi[s, T] * a_{s,q_F}$  ; termination step

**return** the backtrace path by following backpointers to states back in time from  $backpointer[q_F, T]$

# Viterbi Trellis



# Viterbi Trellis with Backtrace



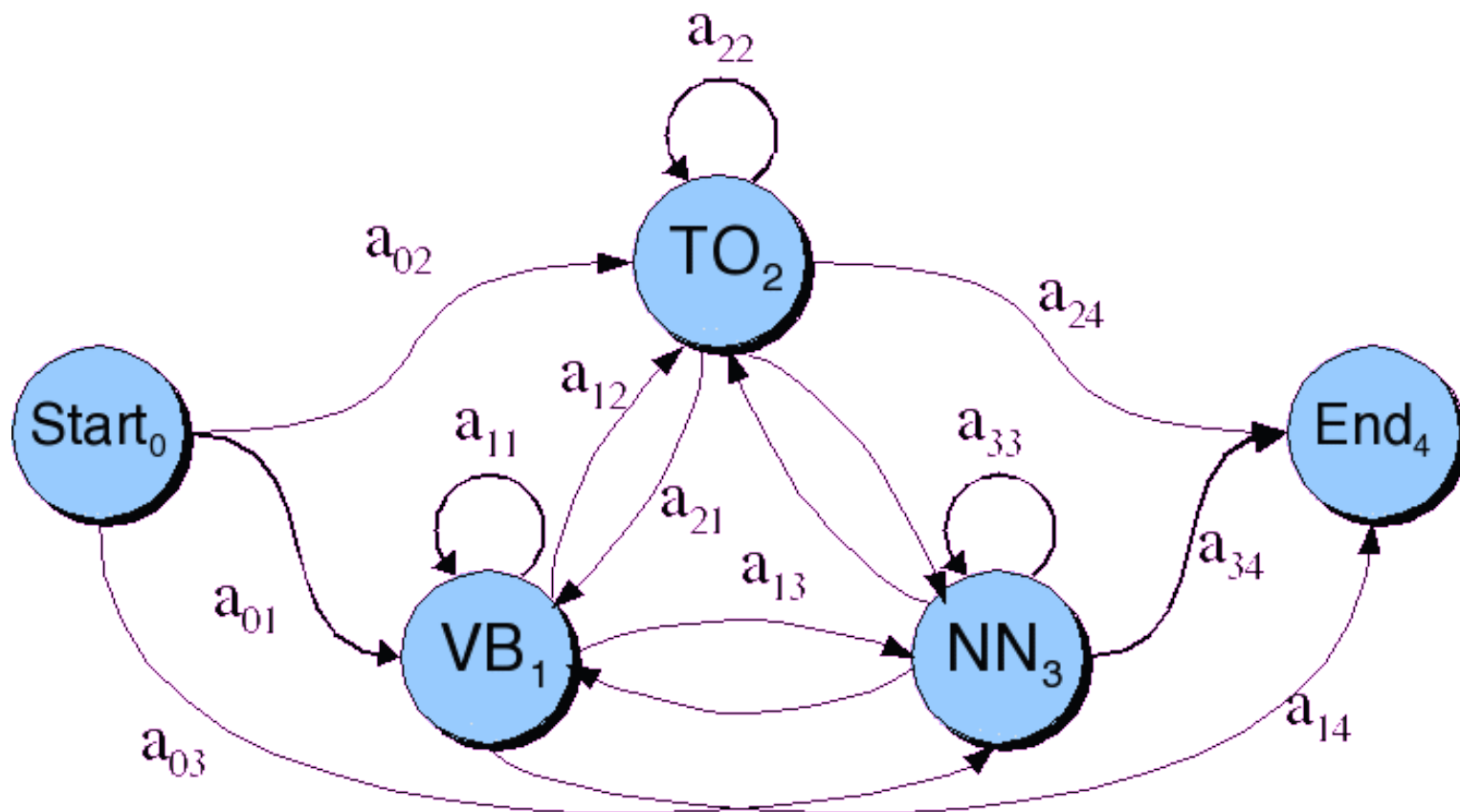
# The Three Basic Problems for HMMs

Jack Ferguson at IDA in the 1960s

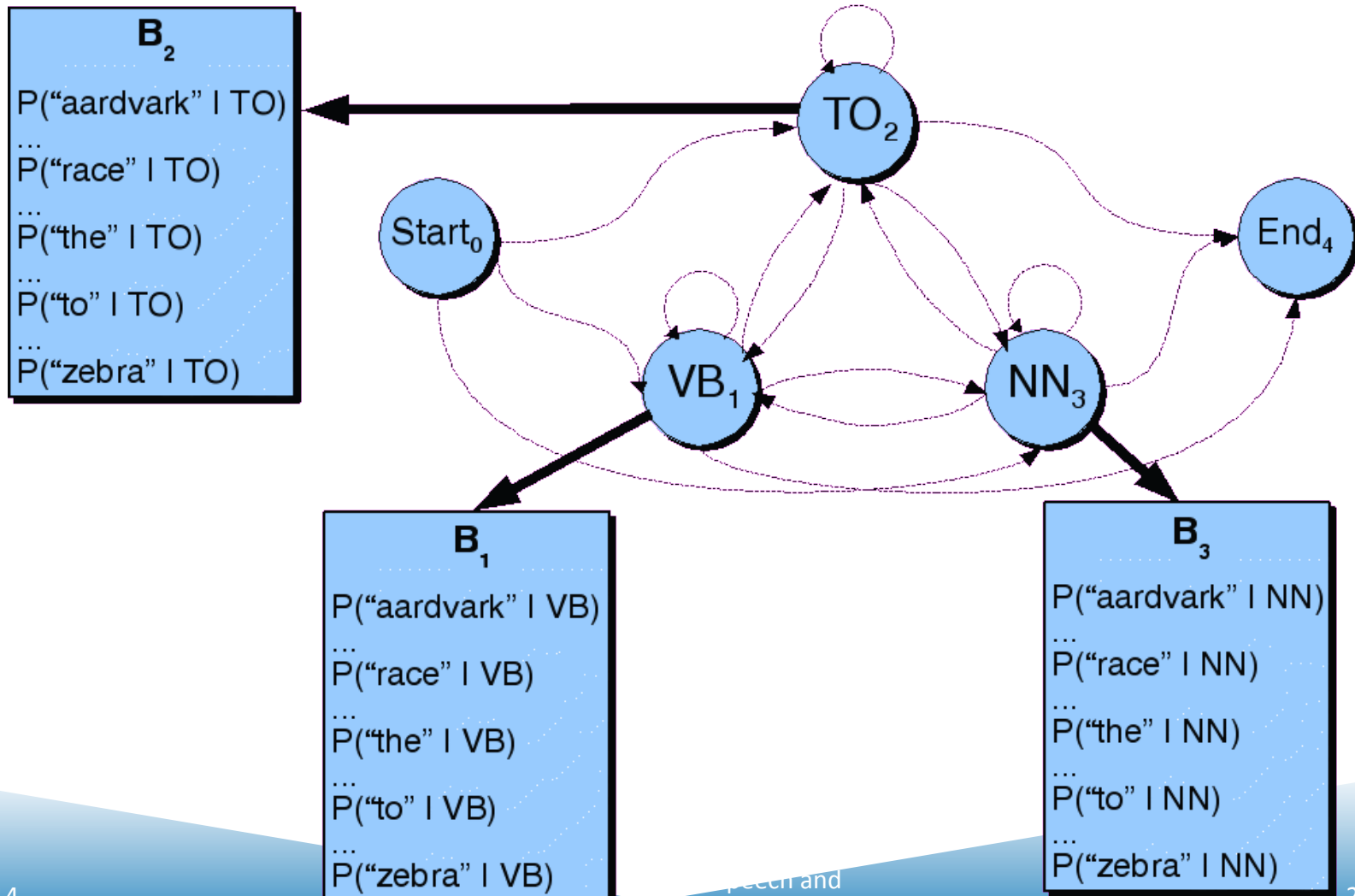
- Problem 1 (**Evaluation**):
  - Given the observation sequence  $O=(o_1o_2\dots o_T)$ , and an HMM model  $\Phi = (A,B)$ , **how do we efficiently compute  $P(O | \Phi)$** , the probability of the observation sequence, given the model
- Problem 2 (**Decoding**):
  - Given the observation sequence  $O=(o_1o_2\dots o_T)$ , and an HMM model  $\Phi = (A,B)$ , **how do we choose a corresponding state sequence  $Q=(q_1q_2\dots q_T)$**  that is optimal in some sense (i.e., best explains the observations)
- Problem 3 (**Learning**):
  - **How do we adjust the model parameters  $\Phi = (A,B)$  to maximize  $P(O | \Phi)$ ?**



# Transition Probabilities



# Observation Likelihoods



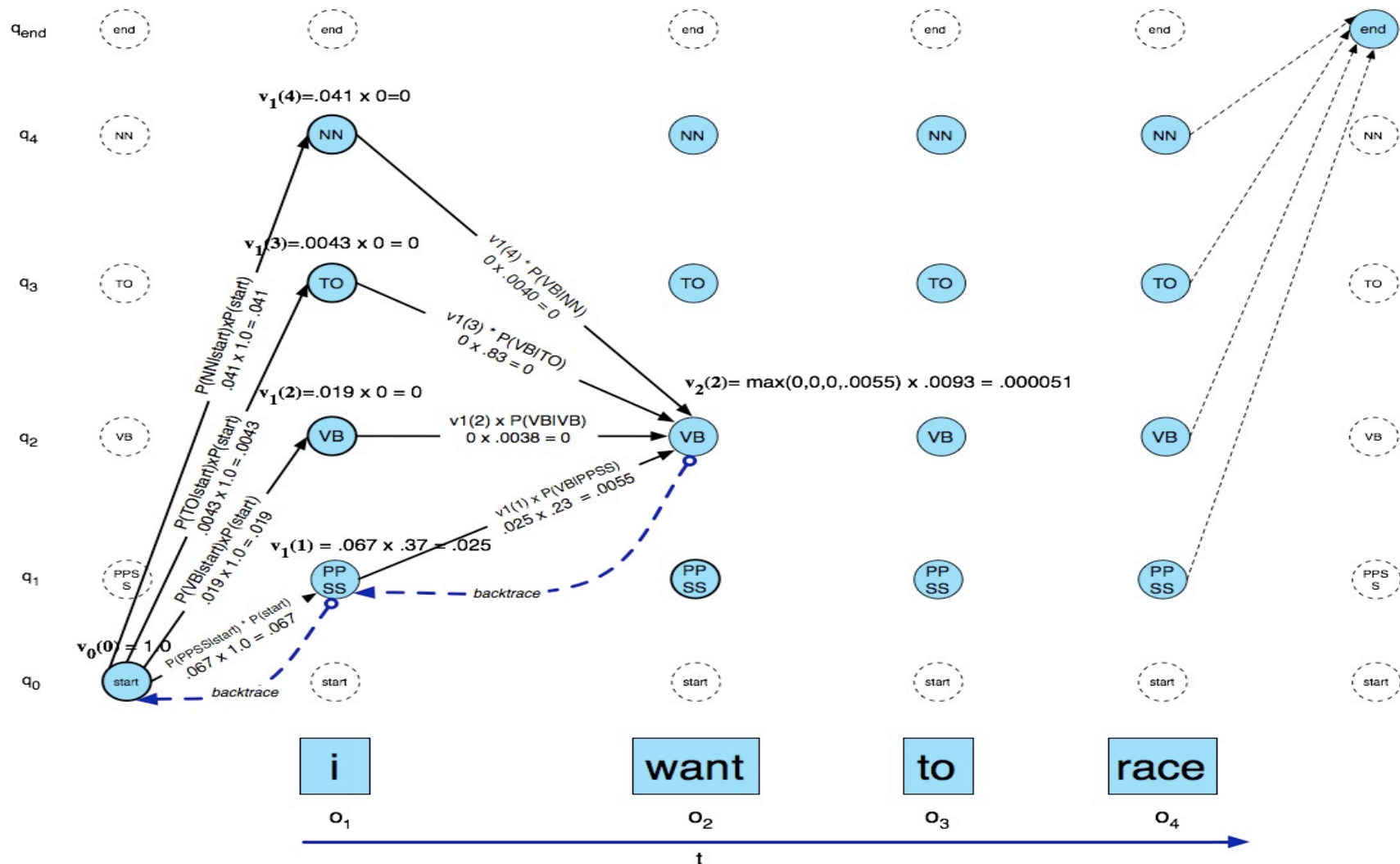
# Decoding

- Ok, now we have a complete model that can give us what we need. Recall that we need to get

$$\hat{t}_1^n = \operatorname{argmax}_{t_1^n} P(t_1^n | w_1^n)$$

- We could just enumerate all paths given the input and use the model to assign probabilities to each.
  - Not a good idea.
  - Luckily dynamic programming (last seen in Ch. 3 with minimum edit distance) helps us here

# Viterbi Example



# Viterbi Summary

- Create an array
  - With columns corresponding to inputs
  - Rows corresponding to possible states
- Sweep through the array in one pass filling the columns left to right using our transition probs and observations probs
- Dynamic programming key is that we need only store the MAX prob path to each cell, (not all paths).

# Unknown Words: Integrating features into the model

- Unknown words are a problem in open text
- Features of the word can help
  - Inflectional endings (e.g. –ing)
  - Derivational endings (e.g. –ly)
  - Hyphenation
  - Capitalization (+initial+capitalized,-initial+capitalized...)
- Instead of word emit probability use
  - $p^*(w_j | t_i) = p(\text{unknown-word} | t_i) *$ 
    - »  $p(\text{Capital-feature} | t_i)$
    - »  $P(\text{endings/hyphenations} | t_i)$

# Results using features

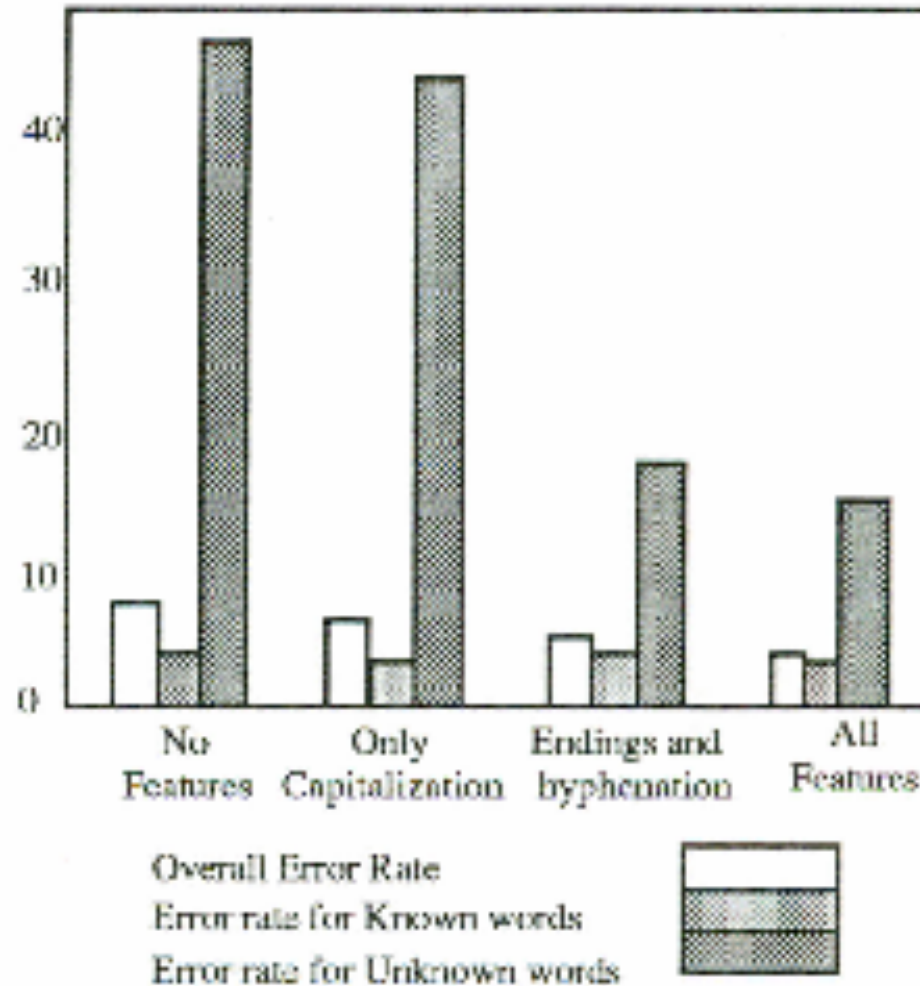


Figure 1: Decreasing error rate with use of word features

# Evaluation

- So once you have your POS tagger running how do you evaluate it?
  - Overall error rate with respect to a gold-standard test set.
  - Error rates on particular tags
  - Error rates on particular words
  - Tag confusions...



# Evaluation

- The result is compared with a manually coded “Gold Standard”
  - Typically accuracy reaches 96-97%
  - This may be compared with result for a baseline tagger (one that uses no context).
- Important: 100% is impossible even for human annotators.

# Error Analysis

- |            | <b>IN</b>  | <b>JJ</b>  | <b>NN</b>  | <b>NNP</b> | <b>RB</b> | <b>VBD</b> | <b>VBN</b> |
|------------|------------|------------|------------|------------|-----------|------------|------------|
| <b>IN</b>  | —          | .2         |            |            | .7        |            |            |
| <b>JJ</b>  | .2         | —          | <b>3.3</b> | 2.1        | 1.7       | .2         | <b>2.7</b> |
| <b>NN</b>  |            | <b>8.7</b> | —          |            |           |            | .2         |
| <b>NNP</b> | .2         | <b>3.3</b> | <b>4.1</b> | —          | .2        |            |            |
| <b>RB</b>  | <b>2.2</b> | 2.0        | .5         |            | —         |            |            |
| <b>VBD</b> |            | .3         | .5         |            |           | —          | <b>4.4</b> |
| <b>VBN</b> |            | <b>2.8</b> |            |            |           | <b>2.6</b> | —          |

- See what errors are causing problems
  - Noun (NN) vs ProperNoun (NNP) vs Adj (JJ)
  - Preterite (VBD) vs Participle (VBN) vs Adjective (JJ)