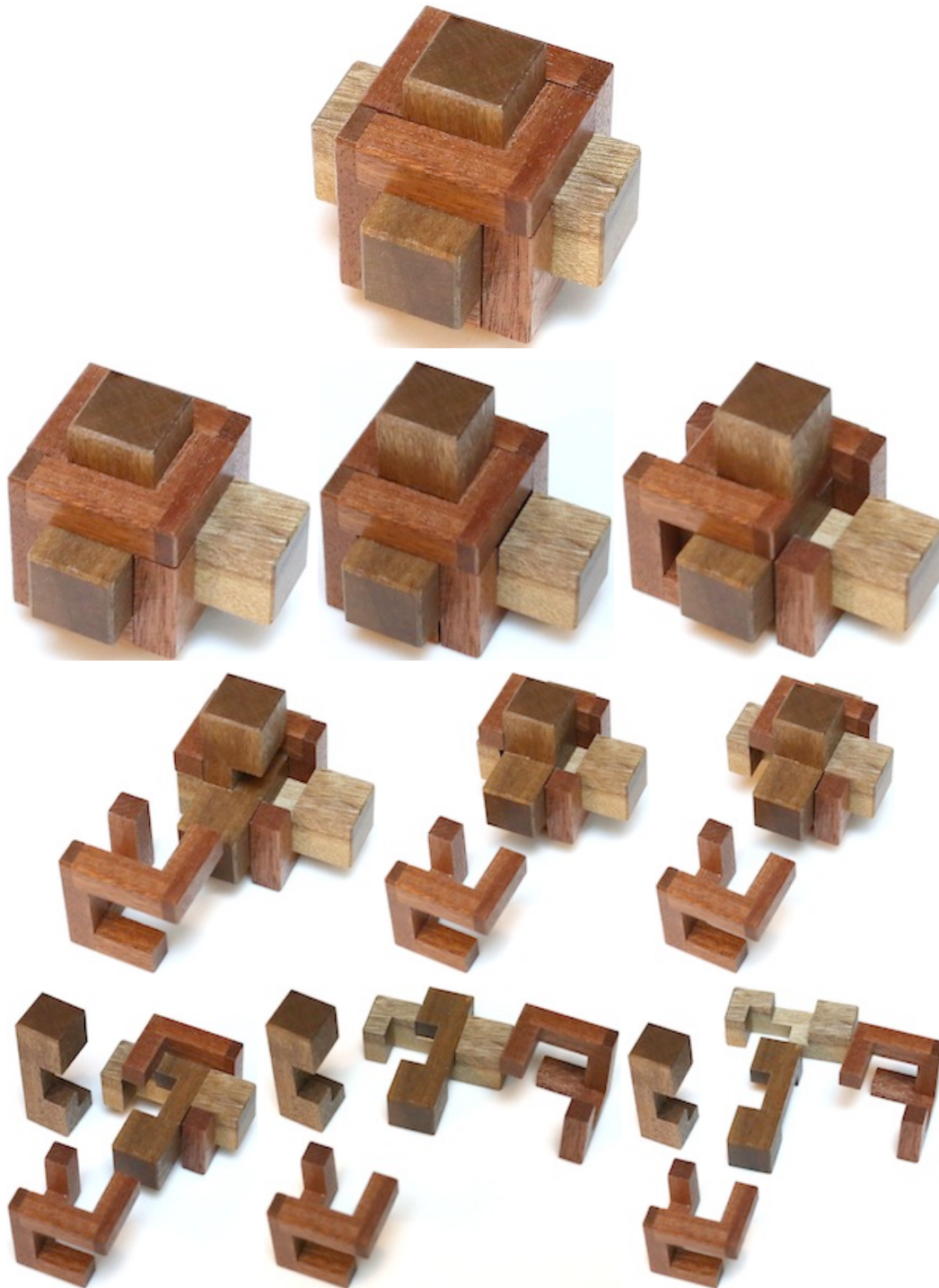


# Spacemine



*Designed by Yavuz Demirhan, made by Eric Fuller 2013.  
(Sapele and Imbuya, 2.25" square, level 4)*

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